

# **WebInteract**

## **Monitoring System**

### **Installation Manual**

#### **Product Documentation that's Simple to Navigate™**

**This is the Installation and Adjustment Manual** that is the guide for installation, startup and adjustment of WebInteract Web-Based monitoring system. Other resources include:

#### **Controller Specific Manuals**

**Maintenance & Troubleshooting Training Manual** provided in conjunction with Factory and Customer Site technical training classes

**Telephone Technical Support** available for Customers at no charge

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# Introduction

## Conventions in this Manual

### Warning, Caution, and Note Icons

Throughout this manual, icons call attention to text that issues safety warnings, cautions, and/or notes to which particular attention should be paid.



**WARNING:** Operating procedures or practices that may result in personal injury and/or equipment damage if not followed correctly.



**CAUTION:** Operating procedures and practices that may result in equipment damage if not correctly followed.



**NOTE:** Useful information or procedures.

All instructions in this manual assume that work will be done by qualified field personnel, trained and experienced in the installation of elevator equipment. No attempt has been made to define terms or procedures that should be familiar to qualified elevator personnel.



**CAUTION:** Equipment installation must comply with all Local and other applicable Elevator and Electrical Codes and regulations.

This manual is intended only to acquaint elevator personnel with the information required to successfully install WebInteract Web-Based monitoring system. Installation personnel must be familiar with all codes and regulations pertaining to safe installation and operation of the elevator systems.



**WARNING: THE AC POWER SUPPLIED to this equipment must be provided through a Grounded 120 VAC outlet. Improper circuit protection may create a HAZARDOUS CONDITION.**








**CAUTION:** Restrict access to elevator control equipment and apparatus to qualified personnel only.



**NOTE:** Installation and wiring must be in accordance with the National Electrical Code and consistent with all local codes, as well as National elevator codes and regulations.

Throughout this manual, visual shorthand Navigation Icons, refer to figure i2 below, are used to describe how to quickly locate and interact with various menus and options for Pixel's controller on board diagnostics.

Pixel Navigation Icons	
Knob Rotate/Push	Key Press
 Rotate to locate	 Home
 Push to select	 Direct-Select
	 Help

**Figure i2 – Pixel Visual Shorthand Navigation Icons**



**NOTE:** Refer to Pixel controller manual Introduction section for further explanation of shorthand Navigation Icons.



**NOTE:** This manual provides Installation and wiring instructions to install WebInteract using a pre-configured PC as provided by Elevator Controls Corp, no information is included for configuring PC firmware.

# 1 Section 1 - WebInteract Overview

*This section contains the overview capabilities and components that WebInteract provides*

## 1.1 System Description, Capabilities & Advantages

**WebInteract, i.e. Interact**, Interactive Command and Control for Elevators, is an advanced central and remote elevator monitoring software suite. WebInteract provides instant insight for elevator system performance. Convenient, easy to use functions have been combined into a single software platform product, providing value for contractors, Consultants and Building Owners or Property Managers. The WebInteract elevator command and control system is both interactive and intuitive; aiding troubleshooting diagnosis, verifying system performance, and monitoring handling capacity and operation coupled with automatic event notifications.

**WebInteract enhances Elevator Management with the Latest Network Technologies**, its web server design and configuration allows for multiple browser devices such PCs, both Windows or Apple, Tablets, and intelligent telephones to simultaneously browse elevator operations and to get automated text messages or emails requesting service or reporting system events.

**WebInteract user friendly screens** display the operation mode of each elevator or the operational status of each group, straightforward mouse operation enables speedy selection of the required information, including traffic analysis and car usage reports to help optimize the efficiency of elevator operations. Through WebInteract, registration of car and hall calls, and control of security and event functions, as well as notification and email event reports recipient scheduling can be enabled or disabled.



**NOTE:** This manual describes all WebInteract software features, if you are connected to a controller other than a Pixel, not all features may be supported by your controller.

## 1.2 WebInteract System Components

The following section describes the provided components accordingly to the selected WebInteract packages.

### 1.2.1 WebInteract Machine Room PC

Device used as local, GUI, graphical user interface running on Windows, Linux, or MAC. Acting as a web-host server, with minimum requirements as follows:


- a. Windows PC
  1. Windows 7 and above
  2. Intel Core 2 Duo CPU
  3. Two GB or more RAM,
  4. Fifty GB or larger hard drive
  5. Two 10/100 Ethernet Network cards
  6. 1280 x 1024 capable monitor, 20" diagonal display minimum
  7. Standard Keyboard and Mouse

- b. MAC PC
  - 1. Operating System G9
  - 2. 1.4 GHz Intel "Core i5" processor
  - 3. 4 GB of RAM
  - 4. 50 GB of hard disk space.
  - 5. Two 10/100 Ethernet Network cards
  - 6. 1280 x 1024 capable monitor, 20" diagonal display minimum
  - 7. Standard Keyboard and Mouse
- c. Linux PC
  - 1. MSI AM1I AMD AM1 ITX Motherboard
  - 2. AMD Sempron 2650 Kabini Dual-Core 1.4GHz processor
  - 3. Two GB or more RAM,
  - 4. Fifty GB or larger hard drive
  - 5. Two 10/100 Ethernet Network cards
  - 6. 1280 x 1024 capable monitor, 20" diagonal display minimum
  - 7. Standard Keyboard and Mouse

 **NOTE:** Follow manufacturer instructions to assemble Machine Room PC.

### **1.2.2 Optional Lobby Display**

Option only available through PC running Windows and requires an additional display driver board to be installed in the WebInteract machine room PC to drive a second monitor.

 **NOTE:** Option may require HDI Video Extender for distances over 25 feet between WebInteract machine room PC and Lobby Display.

### **1.2.3 Optional Remote Browser device(s)**

Any PC, Laptop, or Tablet running Windows, Linux, or Apple software, or any smart telephone.

### **1.2.4 Optional Remote WebInteract CMS**

PC running WebInteract central monitoring software used to monitor several elevator systems simultaneously, with minimum requirements as follows:

- a. Windows 7 64bit OS or above.
- b. Intel "Core i5" processor
- c. 8GB memory
- d. 200 GB of hard drive
- e. One 10/100 Ethernet Network cards
- f. 1280 x 1024 capable monitor, 20" diagonal display or over.
- g. Standard Keyboard and Mouse

**Optional Static IP Address,** Ethernet connection address provided by building IT department or Internet service provider.

## 2 Section 2— Your Installation Plan

*This section contains important instructions and recommendations to ensure successful WebInteract Machine Room PC System installation.*

### 2.1 General Information

Successful installation and reliable, trouble free operation of all elevator control equipment depends on proper assessment of the installation environment and proper wiring methods. Completing both correctly protects equipment from disruption by external sources.

### 2.2 Installation Considerations

When selecting the best physical location for the WebInteract Machine Room PC elevator control equipment consider the following:

- a. Make sure the WebInteract Machine Room PC and elevator control system are placed logically, while taking into consideration all elevator system components and non-elevator equipment sharing the space.
- b. Provide adequate working space for control system installation, wiring, and maintenance.
- c. Do not install equipment where it may create a hazard.



**WARNING: Install WebInteract Machine Room PC and elevator control system equipment according to all applicable electrical, fire, and building codes. Improper installation and/or equipment location may create a HAZARDOUS CONDITION.**

- d. Provide adequate lighting for safety and efficiency.
- e. An internet connection, with fixed IP address, is desirable for access to **Remote Assist™** from the EC factory technical support team.

### 2.3 Environmental Considerations

The elevator control system components should be installed according to the following requirements to ensure proper operation and longevity:

- a. Temperature inside the control system enclosure should be maintained between 32- and 104-degrees Fahrenheit (0 to 40 degrees Celsius). Temperatures outside this range may affect normal operation and/or reduce system life. If required, make provisions for machine room air conditioning.
- b. Air in the machine room should be free of corrosive gases and sufficiently dry to prevent condensation from moisture.
- c. Locate control system components away from any window or opening to minimize the risk of equipment damage due to severe weather conditions.



**NOTE:** Hand-held communications devices used close to the system microprocessors have been known to generate disruptive RF interference.



## 2.4 WebInteract Machine Room PC Wiring

The following sections describe the interconnection between the WebInteract PC to the Pixel Controller.

### 2.4.1 Assemble WebInteract Machine Room PC

Follow PC manufacturer instructions to connect the Display, Keyboard, and Mouse to the main frame of the PC unit, while keeping the power cords unplugged from the wall at this point.

### 2.4.2 Wire WebInteract Machine Room PC to Pixel

WebInteract connects through an isolated network between Pixel controller(s) and the WebInteract Machine Room PC, using Pixel Ethernet J7 port, located on the P-MP-IO board top right corner, directly to the PC Ethernet port, labeled **Controller**, for a single car or through an Ethernet switch box for a multi car group elevator system. Refer to your job prints for WebInteract wiring details if controller equipment was purchased with the WebInteract Machine Room PC option for additional features required by your installation.



**CAUTION:** Restrict access to elevator control equipment and apparatus to qualified personnel only.

Utilize CAT 5e, or better, cable for WebInteract Network wiring, while making sure cable is routed separate from all other elevator control wiring, this cable is running high speed Ethernet data that may be affected by other control signals performance.

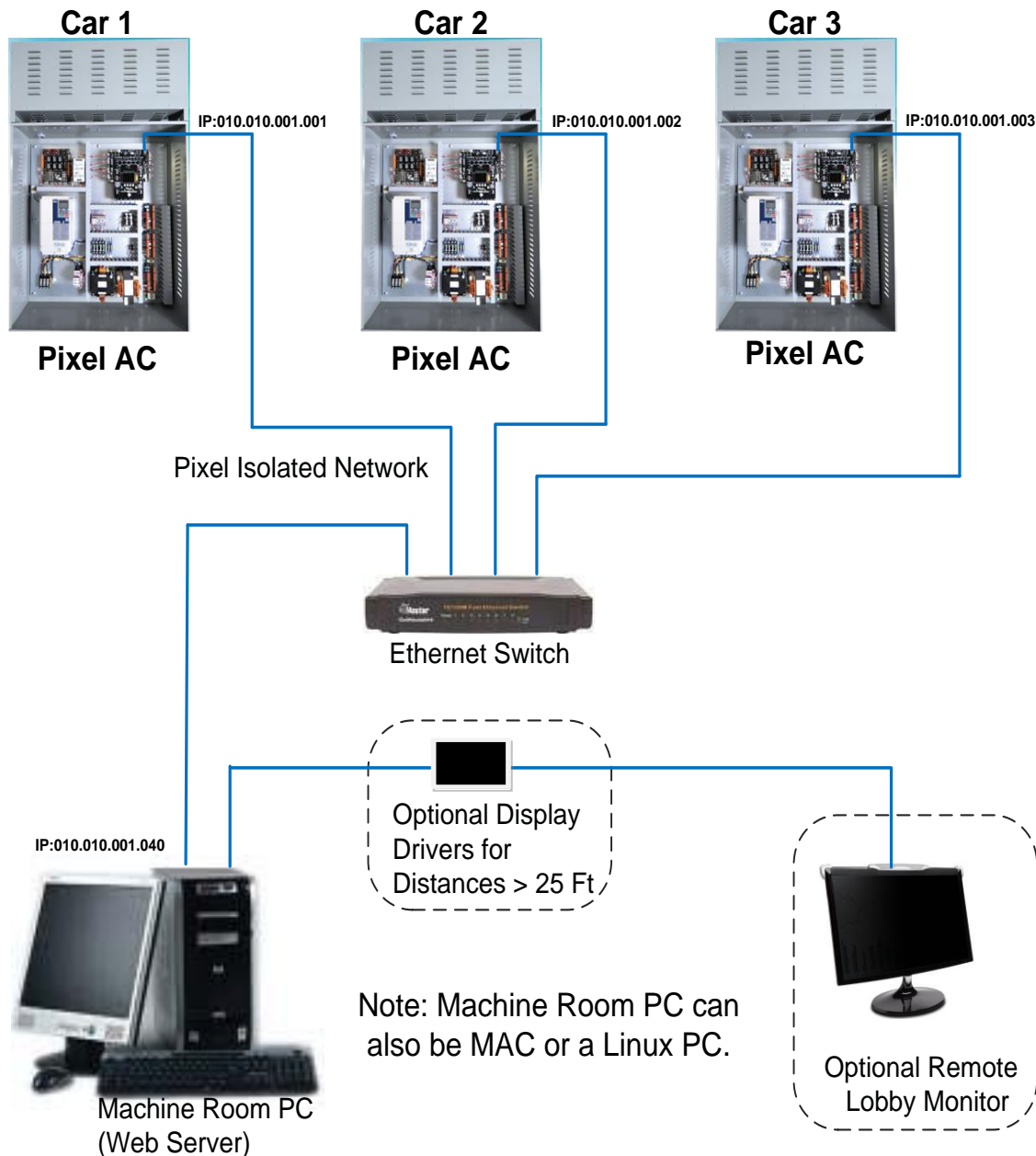
Figure 2.4.1, WebInteract Machine Room PC & Lobby Display, below details the connections required for WebInteract Machine Room PC with optional Lobby Display, to connect to Pixel multi car group controller(s).



**NOTE:** For a single Pixel car installation the Ethernet switch hub is not required, Pixel controller will wire directly to PC Ethernet port, labeled **Controller**.



**NOTE:** WebInteract network connectivity for remote access will be covered latter on this manual, current chapter will cover connectivity to Pixel Isolated Network only.



**Figure 2.4.1,  
WebInteract Machine Room PC & Lobby Display**

## 2.5 Pixel Controller Set up



The following section describes the configuration of the Pixel controller to successfully communicate with WebInteract.

### 2.5.1 Pixel WebInteract Settings

To enable Pixel to communicate with WebInteract Machine Room PC, the following Pixel's monitoring option settings must be set, verify using Pixel Controller on board diagnostics, navigating to:


 Home

 Install 


 Initial Settings 

 Basic Pixel Settings 


 Monitoring Option   **Rotate to Select Interact**


 **NOTE:** For a Pixel car part of a multi car group operating on swing mode and connected to its own WebInteract Machine Room PC, also set WebInteract Override Option to Yes, option location is below Monitoring Option within this menu.

 Pixel Cars In Group   **Rotate to select to the number of cars in the group, for Simplex set to 1**

 Pixel Cars Priority   **Rotate to select the car priority number in the Group for Simplex set to 1, for multi cars set to this car number, i.e. 1, 2, 3, etc.**

 System Type   **Rotate to select Simplex or Pixel Group**

Press the  Save soft key, to permanently store Options.

 **NOTE:** Repeat section 2.5.1 at each Pixel car controller.

### 2.5.2 Pixel IP Address Selection

Every car controller contributes as a member of the Pixel Isolated WebInteract monitoring network and each has to be assigned an individual IP address at the controller side, the IP address assignment depends on the type of elevator system, Simplex or Multi car group and the Car Priority assigned to each car, refer to section 2.5.1 above, navigating to:

 **NOTE:** Placing Pixel in File Transfer mode removes the car from operation.

 Home

 Install 

 File Transfer 


Press the  Enable soft key to enter file transfer mode.


 Board Settings 

Press the  Default soft key to assign this car number IP address value.

Press the  Yes soft key to confirm assignment.

Observe IP address assignment displayed is 010.010.001.001 for car 1, 010.010.001.002 for car 2, 010.010.001.003 for car 3 and so on, if not matching repeat steps on section 2.5.1 and 2.5.2 above.

 **NOTE:** Press the COMPUTER RESET button on Pixel P-MP board to allow Pixel to set up firmware for WebInteract settings.


 **NOTE:** Repeat section 2.5.2 at each Pixel car controller.

## 3 Section 3 – Launch WebInteract

*This section contains instructions for startup and verification of WebInteract private network, i.e. connection to the Pixel controller(s)*

### 3.1 General Information

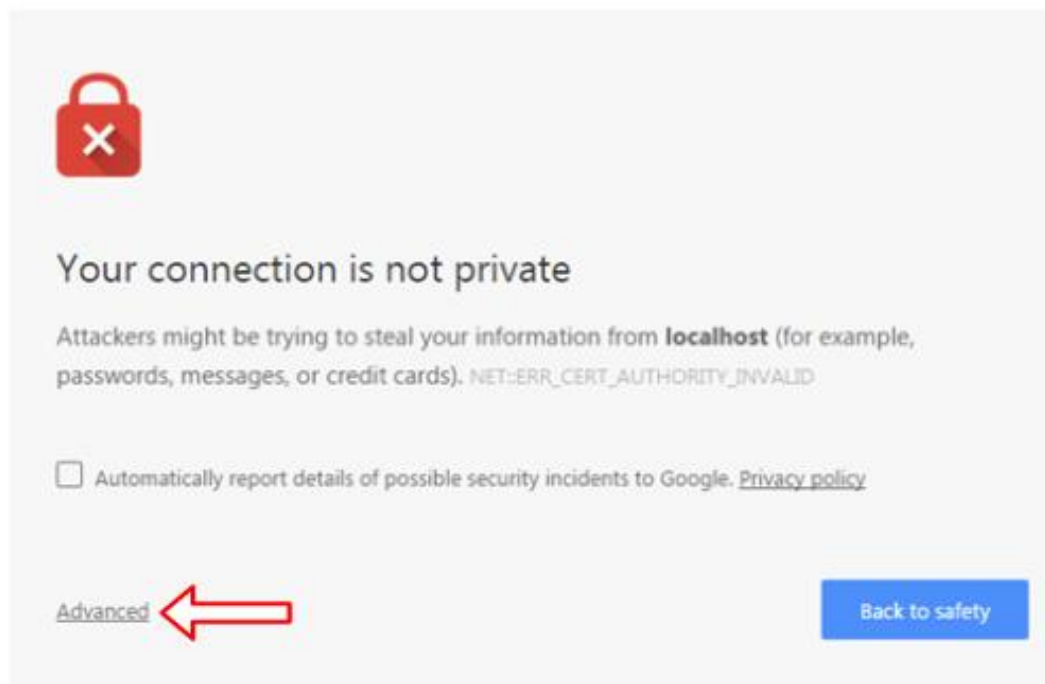
This section contains instructions and recommendations to verify and set up WebInteract Machine Room PC System performance.

 **NOTE:** Instructions below assume WebInteract user has basic knowledge to operate a Windows based PC, no attempt will be made on this manual to instruct on the use of a PC.

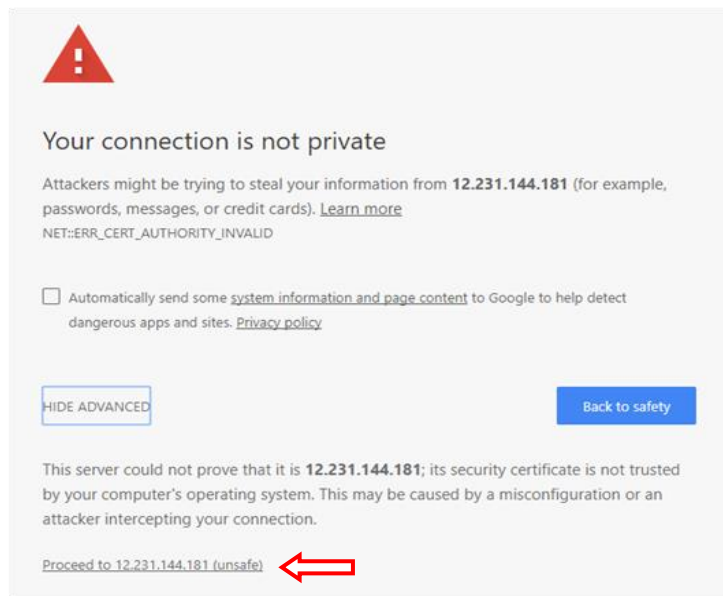
### 3.2 Power Up WebInteract Machine Room PC

WebInteract Machine Room PC has been set up by default to launch WebInteract on power up or reset, once all wiring has been performed per Section 2 above, WebInteract PC is ready to be power up by plugging the PC, the PC display to a 120 VAC wall outlet.

Upon power up the PC will execute its power up sequence and will proceed to launch WebInteract program, if running it for the first time it may generate a Windows security warning exception, example below is for Chrome browser, WebInteract Default browser, it may be different for other browsers, click on the “Advanced” Tab, to allow connection to Pixel local network.



Then Click on the “Proceed to Localhost (unsafe)” Tab



### 3.3 WebInteract Machine Room PC Log In

Once Windows security warning exception has been allowed WebInteract will default to the Login screen prompting for Username and password entry, the factory defaults values are:

**Username = customer**

**Password = elevator**

A screenshot of the WebInteract Login screen. The title "WebInteract Login" is at the top left, and "Version: 2.0.1.18" is at the top right. Below the title are two input fields: "Username" and "Password". At the bottom are three buttons: "Login", "Guest", and "Help".

**NOTE:** Clicking on the "Help" button brings up this manual

Upon successfully entry of Username and Password WebInteract Dashboard will be displayed

Monitoring	Settings	Reports	Debug
Hoistway View	Site Details	Last 25 Events	Event Playback
Car View	Configure Connection	All Reports	Configure Parameters
Hall Call Lockouts	Manage Notifications		IOMap File
Car Name(s)	Login User Accounts		
Help	External Applications		
End User License	Manage Database		
	Manage Mail Server		

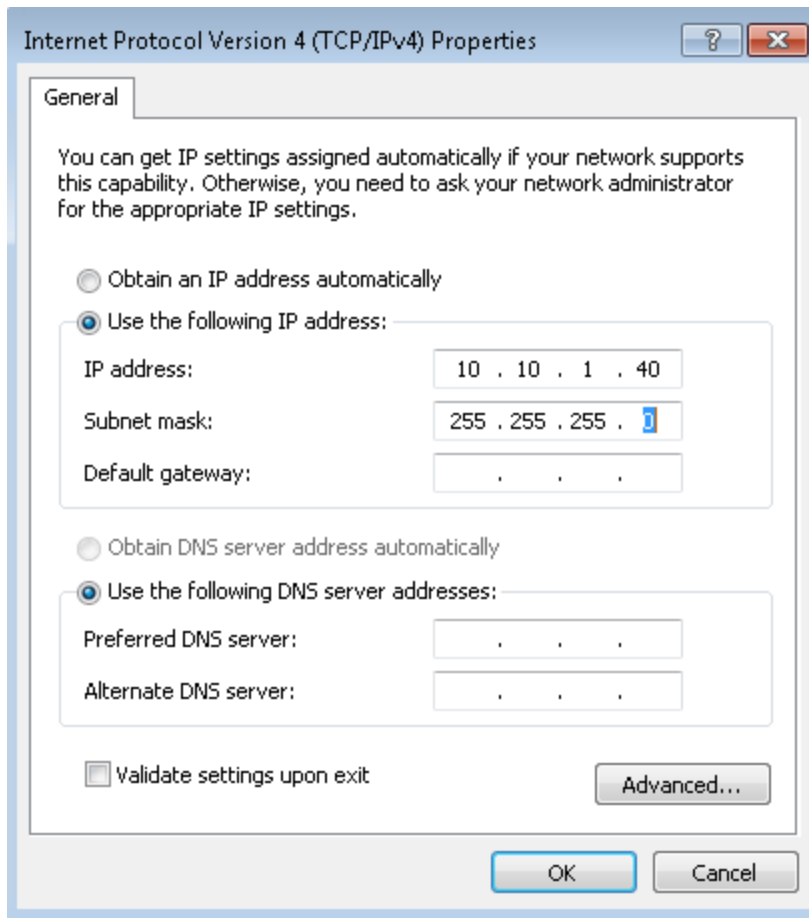
### 3.4 Pixel to WebInteract Connection Troubleshooting

Click on Hoistway View button to verify WebInteract to Pixel connectivity, if the correct number of landings and number of cars is displayed with no errors reported at the top of the Dashboard screen skip to section 3.5 below. If an error is reported refer to sections 3.4.1 to 3.4.3 below to troubleshoot connection(s) problem.

#### 3.4.1 No Controller(s) found

Error indicates that WebInteract PC is unable to detect any data exchanges in the Pixel Isolated Network:

- From the Dashboard page click on the Configure Connections tab and verify that the IP address is set to 10.10.1.1, the Pixel Cars match the job number of cars and the Enable is set to true. If changes to the Configure Connections page were made a machine room PC reboot is required.
- Verify the J7, Pixel Ethernet connector, and the PC Ethernet connector LEDs are on or flashing, if not unplug and plug connectors one at a time to re-seat them properly, if LEDs do not turn on verify Pixel Isolated Network Wiring per Figure 2.4.1 above and integrity of the Ethernet cables utilizing an Ethernet cable tester.
- Verify Pixel parameter settings for each Pixel controller per section 2.5 above.
- Verify PC Ethernet port settings by clicking on the Windows Start button, then type network connections and hit enter, right click on Local Area Connection and select Properties, then select Internet Protocol Version 4 (TCP/IPv4) and set values to match window below, then click OK.



- e. Run a ping test to each controller by clicking on the Windows Start button, and then type cmd and hit enter. At the prompt, type: ping 10.10.1.1 and look for (0% loss)

```
ping 10.10.1.1
```

```
Pinging 10.10.1.1 with 32 bytes of data:
```

```
Reply from 10.10.1.1: bytes=32 time<1ms TTL=128
```

```
Reply from 10.10.1.1: bytes=32 time<1ms TTL=128
```

```
Reply from 10.10.1.1: bytes=32 time<1ms TTL=128
```

```
Reply from 10.10.1.1: bytes=32 time<1ms TTL=128
```

```
Ping statistics for 10.10.1.1:
```

```
Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
```

```
Approximate round trip times in milli-seconds:
```

```
Minimum = 0ms, Maximum = 0ms, Average = 0ms
```



A zero percent loss indicates a successful ping test indicating that the MR-PC and Car 1 are connected correctly on the network. This ping test can be repeated for each car present in this job:

- ping 10.10.1.1 for car 1
- ping 10.10.1.2 for car 2
- ping 10.10.1.3 for car 3
- ping 10.10.1.4 for car 4
- ping 10.10.1.5 for car 5
- ping 10.10.1.6 for car 6
- ping 10.10.1.7 for car 7
- ping 10.10.1.8 for car 8
- ping 10.10.1.9 for car 9
- ping 10.10.1.10 for car 10

If any ping test to any or all controllers does not return desired 0% loss results, verify wiring and Pixel settings for that controller until ping test is successful for each Pixel controller.

- f. Try Hoistway View in WebInteract again. If the “No Controller’s Found” error continues contact Elevator Controls Tech Support.

### **3.4.2 No Master Car Found**

This error message will be generated by Pixel groupless system when no data exchange with the acting master car is detected in the Pixel Ethernet Isolated Network:

- a. Verify at the acting master car that the J7, Pixel Ethernet connector, is on or flashing, if not unplug and plug connectors at the J7 and the Ethernet switch corresponding to the acting master car one at a time to re-seat them properly, if LEDs does not turn on verify Pixel Isolated Network Wiring per Figure 2.1 above for the acting master car and Ethernet cables utilizing an Ethernet cable tester.
- b. Verify Pixel parameter settings for the acting master car controller per section 2.5 above.
- c. Run a ping test to the master car per section 3.4.1 e above.

### **3.4.3 Resolving the System Status**

This error message will be generated by Pixel groupless system when more than one acting master car data exchange is detected in the Pixel Ethernet Isolated Network:

- a. Repeat section 2.5 above to make ensure each Pixel car parameters is properly set.
- b. Reset all Pixel controllers to allow Pixel controllers to initialize their own network parameters.

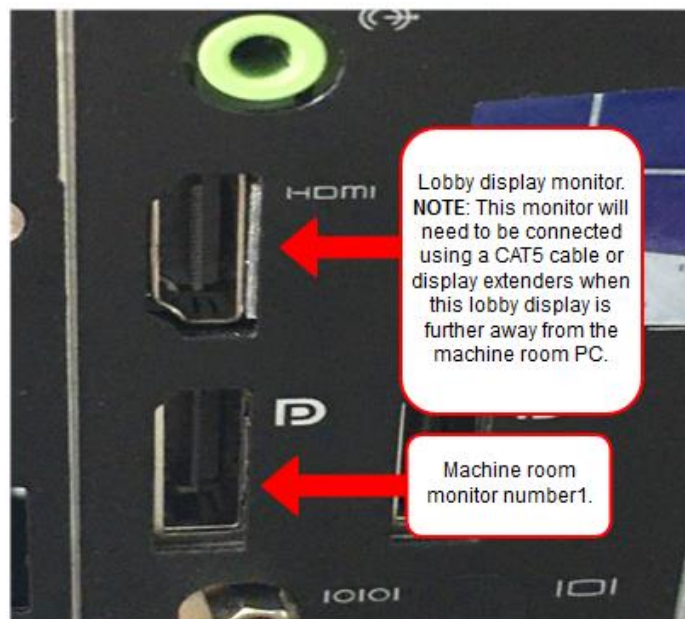
### 3.5 Remote Lobby Monitor

If the machine room PC is equipped with the option to drive a remote lobby monitor, refer to your job prints pages IMS and/or IMS2 for wiring and setup.

**NOTE:** It is recommended to first wire the remote lobby display directly to the PC in the machine room to verify its performance before installing at the remote location.

**NOTE:** Option may require HDI Video Extender for distances over 25 feet between WebInteract machine room PC and Lobby Display.

1. Connect the two monitors to the back of the PC's display port as show below.



2. From the Dashboard page select External Applications tab, then Click on “false” corresponding to the Lobby Display’s Enable column and enter “true” inside of the text box. Click “Update!” to apply changes.

Manage External Application			
Enable External Application : <input type="text" value="true"/> <input data-bbox="1003 1633 1117 1675" type="button" value="Update!"/>			
Application ...	Enable	External IP	External Port
Lift-Net	false		
Kings-III	false		
Lobby Display	<input type="text" value="true"/>		

3. Restart the computer and allow the background scripts to run.
4. One of the two monitors will display the Hoistway View page after the background scripts are completed. Using the mouse cursor, drag the Hoistway View page to the Lobby Monitor.

### **3.5.1 Fitting Remote Lobby Display to Screen Area**

Using the mouse, adjust the screen resolution to cover the entire display area by dragging the browser window edges.



**NOTE:** The lobby remote display adjustment will only need to be performed once, the PC will retain settings through power down and reset.



**NOTE:** For installations with large number of stops it may be best to set the machine room and the lobby remote displays from Landscape to Portrait display mode utilizing the PC Display Settings under Display orientation.

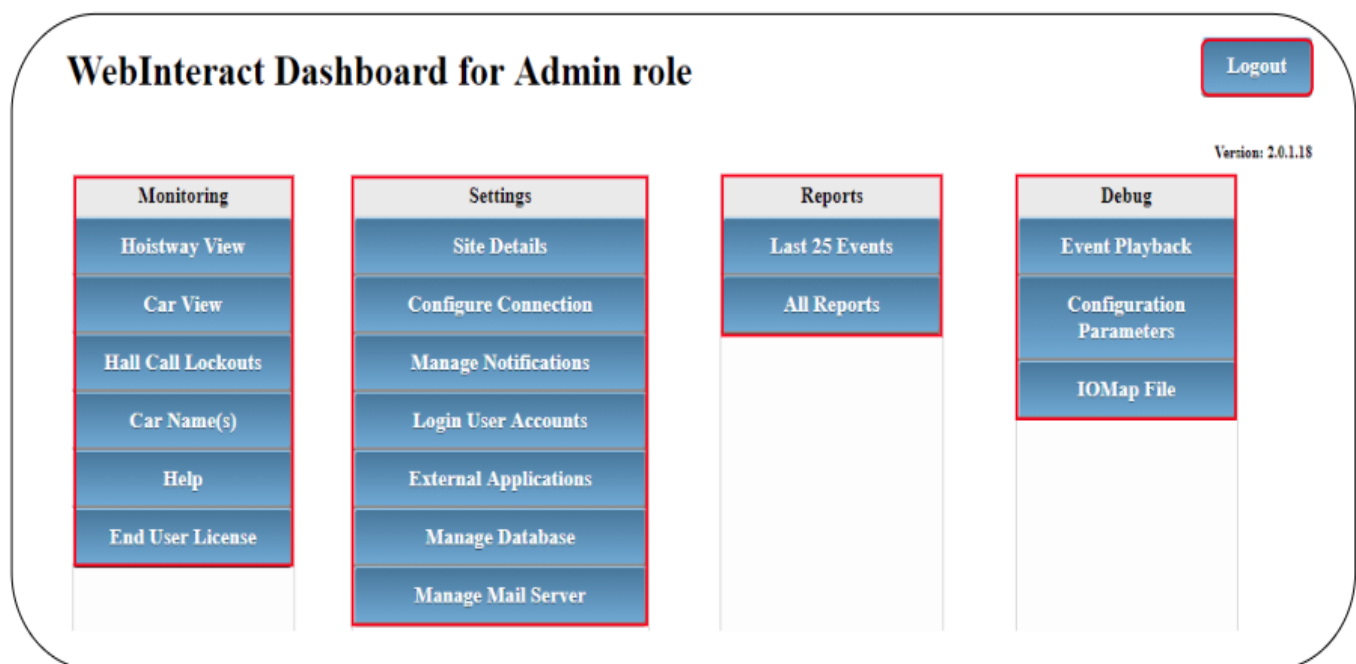
## 4 Section 4 – WebInteract Features

*This section describes WebInteract features and features functionality*

### 4.1 Dashboard

The dashboard is the central location for accessing all WebInteract features. Features are categorized in one of four columns containing similar applications functions. The following bullets describes those categories:

1. **Monitoring:** Contains various tools to oversee the controller's status in real time.
2. **Settings:** Allows users to modify WebInteract configuration and its controller's settings.
3. **Reports:** Provides performance statuses of each elevator in a graphical representation.
4. **Debug:** Contains tools to troubleshoot the controller(s) events and to access its configuration parameters.



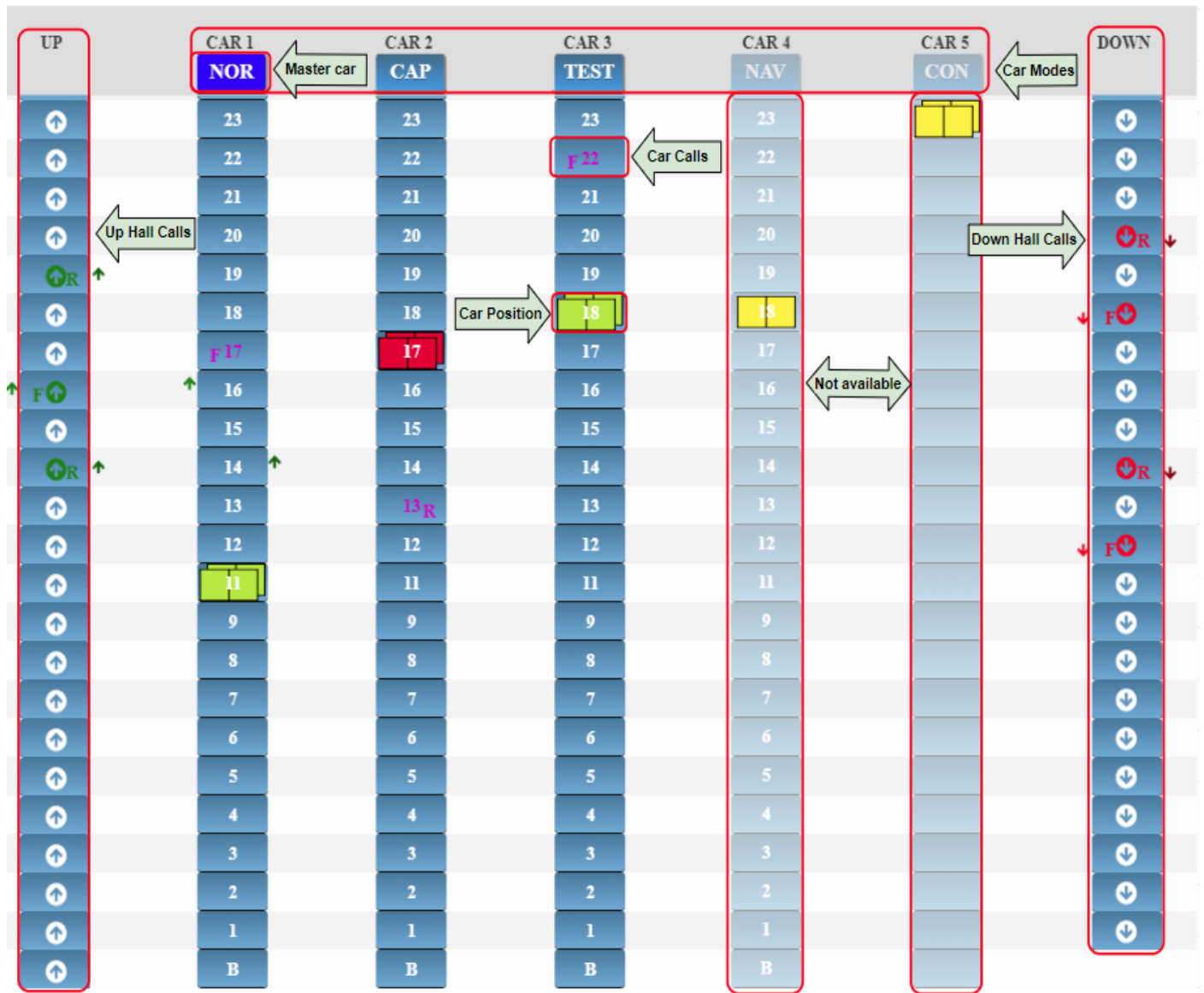
### 4.2 Hoistway View

The Hoistway page is a real-time overview of Pixel Simplex/Group state. It intuitively provides a visual representation the elevator system status.

1. **Car Intended movement** is depicted by the color of the car icon.

**Yellow** (  ) idling, **Red** (  ) down, and **Green** (  ) up.

- Registered **Car calls** are depicted by **Purple** fonts ( **F60R** ) in the respective car landing column buttons and can be, selectively for front or rear, registered by clicking on the car's column button desired landing.
- Registered **Hall calls** are depicted by **Green Arrows** ( **↑** ) for up and **Red Arrows** ( **↓** ) for down in the UP" and "DOWN" columns and can be, selectively for front or rear, registered by clicking on the desired landing.



- The **Master car** is depicted in **Dark Navy** ( **NOR** ) shown on the car mode button. Only one car can be a master at any given time.
- At the top of each car column is the **Car Mode**. The Car Mode Lookup Table below provides a translation of the possible car Mode mnemonic.

- i** **NOTE:** If the Car Mode displays “NA” followed by a number, WebInteract doesn’t have the text value to display that car mode. This will not affect the functionality of WebInteract, it is solely for displaying purposes. The WebInteract program requires a software upgrade to display the text, contact Elevator Controls Technical support for directions
- i** **NOTE:** Placing the mouse cursor over the Car Mode will display the Car Mode description.

**Car Mode Lookup Table**

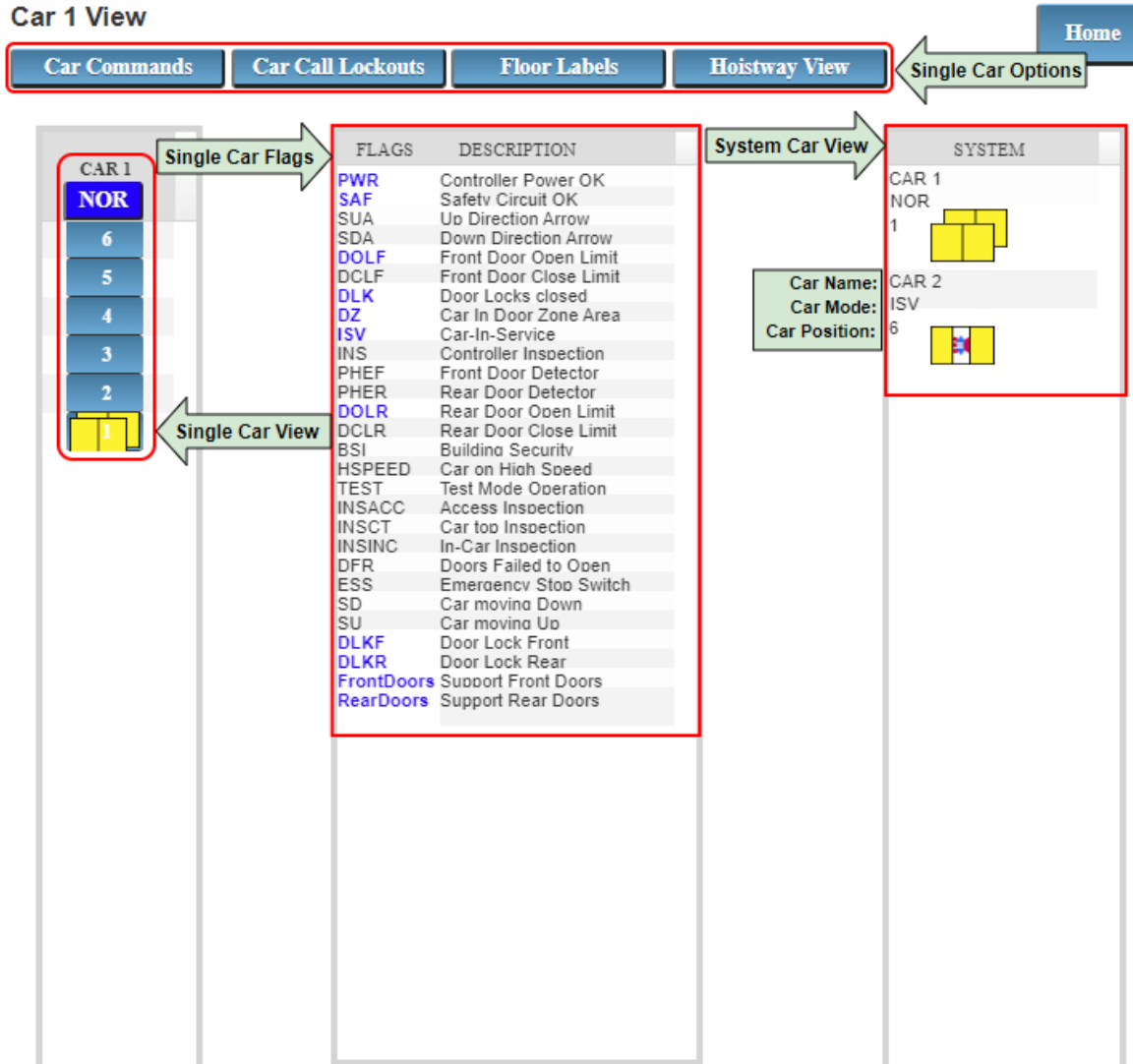
ACIN = Access Inspection	EQHS = Earthquake Hoistway Scan	NAV = Not Available
ATT = Attendant Service	EQN = Earthquake Normal	NOR = Normal Service
BR = Battery Rescue	ESSS = Exclusive Selective Service	OOS = Out-of-Service
BSMM = Broken Suspension	FRA = Alternate Fire Service	OVL = Car Overloaded
CAP = Capture	FRC = Fire Phase 2	PF = Pit Flood
CCS = Car Call Security	FRS = Main Fire Service	PK = Parked Car
CON = Construction	HBR = Hydro Battery	PSYN = Piston Synchronous
CTF = Car-to-floor	HEQ = Hydro Earthquake	RCB1 = Remote COP Booth 1
CTL = Car-to-lobby	HLI = Load Bypass	RCB2 = Remote COP Booth 2
CTIN = Car Top Inspection	HOL = Hot Oil	RMT = Remote Auxiliary COP
DPR = Door Timeout Closing	HS = Hospital Service	RSPPF = Rescue System Power Fault
DTO = Door Timeout Opening	HSR = Heat Sensor	SBT = Sabbath
EEX = Elevator Exercise	IA = Infant Abduction	SCO = Swing Car Operation
EGR = Emergency Recall	ICIN = In Car Inspection	SPB = Single Auto Push Button
EMT = Mass Hospital Service	IND = Independent Service	SR = Service Request
EPT = Emergency Pretransfer	INSP = Machine Room Inspection	TEST = Test Mode
EP_I = Emergency Power Phase I	LLI = Anti-nuisance Triggered	VIP = Very Important Person Mode
EP_II = Emergency Power Phase II	LOI = Low Oil	VIS = Viscosity Mode
EQA = Earthquake Abnormal	MLT = Motor Limit Timeout	WIL = Wild Mode

### 4.3 Car View

The Car View page can be accessed through the Hoistway View page by clicking on the Car Status button or through the Dashboard page by clicking on the Car View button; this page provides enhanced information for the selected car and serves as gate way for adjustment of the car display parameters and car commandeering options.

1. The **left column** displays the selected car hoistway view.
2. The **middle table** shows the status of the most relevant input and output status, if status is active its associated pneumonic will be displayed in **Blue** and while inactive in **Black**.
3. The **right column** is a simplified hoistway view of the elevator system.
4. To view a different car, click on desired **CAR #** in the system column.
5. **Car calls** can be, selectively for front or rear, registered by clicking on the car’s column button desired landing.

## Car 1 View



## 4.4 Car Commands

The **Car Commands** page allows the user to command the car to perform one of four events while allowing event customization response to car call demand, door behavior and destination floor.

To activate an event, perform following steps:

1. Select desired car clicking on **CAR #** in the system column.
2. Select desired Event below the **Events** heading
3. If the event is to remove present car call demand select, under **Car Call** Heading, Cancel Car Calls if car calls are to be serviced prior to servicing event select Keep Current Car Calls
4. Select desired door(s), front or rear, under the **Door** heading and their respective behavior under Door Status heading
5. Select desired destination landing under **Destination Floor** heading

6. Select Enable under the **Action** heading
7. Click on **Submit button** to send command to Pixel car

To de-activate an event, perform following steps:

1. Select desired car clicking on **CAR #** in the system column.
2. Select Disable under the **Action** heading
3. Click on **Submit button** to send command to Pixel car

## Car Commands

Commands for car number 1 Selected Car

### Events

- ☒ Car to Lobby
- ☐ Independent Service
- ☐ Shut Down-Out of Service
- ☐ Emergency Recall Operation (Car to Floor)

### Car Call

- ☒ Cancel Car Calls
- ☐ Keep Current Car Calls

Car Commands

### Door

- ☒ Front & Rear
- ☐ Front
- ☐ Rear

Door Commands

### Door Status

- ☐ Open
- ☐ Close
- ☐ Cycle

### Action

- ☒ Enable
- ☐ Disable

Action Options

### Destination Floor

Floor Number (Starting at 1)

Submit

Send Command



## 4.5 Car Call Lockouts

The Car Call Lockouts page allows the user to configure car call registration access, locked or unlocked, to one or all car calls on a per car or per system configuration.

- i** **NOTE:** Car Call(s) with locked status can still be registered by first activating their corresponding car call lockout input, usually through a card reader car call unlock input activation.

To lockout a car call for the selected car click on the landing number checkbox under the **Front Lockouts** or **Rear Lockouts** column.

- i** **NOTE:** A confirmation message will appear, indicating command has been sent to Pixel.

To lockout a car call for all cars in the system click on the landing number checkbox under the **All Car(s) Front Lockouts** or **All Car(s) Rear Lockouts** column.

**Car call lockouts for car number 1** Selected Car

Confirmation An enable rear car call lockout command to call cars for landing 3 has been sent.

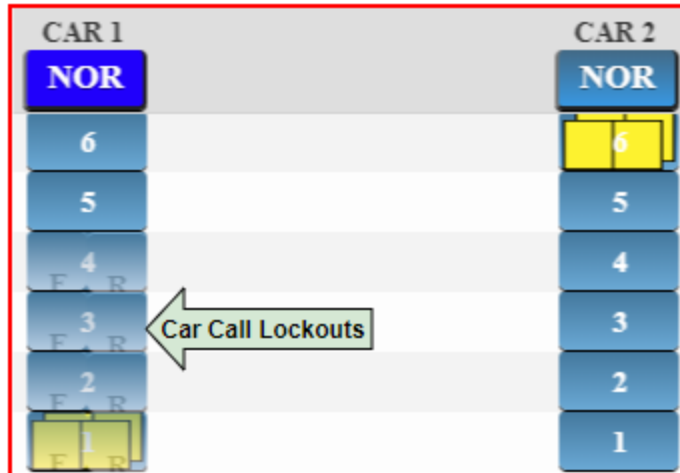
Front Lockouts	Rear Lockouts	All Car(s) Front	All Car(s) Rear
6: <input type="checkbox"/>	6: <input type="checkbox"/>	6: <input type="checkbox"/>	6: <input type="checkbox"/>
5: <input type="checkbox"/>	5: <input type="checkbox"/>	5: <input type="checkbox"/>	5: <input type="checkbox"/>
4: <input type="checkbox"/>	4: <input type="checkbox"/>	4: <input checked="" type="checkbox"/>	4: <input checked="" type="checkbox"/>
3: <input type="checkbox"/>	3: <input type="checkbox"/>	3: <input checked="" type="checkbox"/>	3: <input checked="" type="checkbox"/>
2: <input checked="" type="checkbox"/>	2: <input checked="" type="checkbox"/>	2: <input type="checkbox"/>	2: <input type="checkbox"/>
1: <input checked="" type="checkbox"/>	1: <input checked="" type="checkbox"/>	1: <input type="checkbox"/>	1: <input type="checkbox"/>

Floor Landings

- i** **NOTE:** A confirmation message will appear, indicating command has been sent to Pixel.

- i** **NOTE:** Active car call lockouts are depicted with Greyed icons in the Hoistway page in the landing area corresponding to the locked car call.

To unlock car calls, click on the landing number checkbox with an arrow under the **Front Lockouts**, **Rear Lockouts**, **All Car(s) Front Lockouts** or **All Car(s) Rear Lockouts** column.



## 4.6 Hall Call Lockouts

The Hall Call Lockout page allows the user to configure hall call registration access, locked or unlocked, to one or all hall calls on a per system configuration.

- NOTE:** Hall Call(s) with locked status can still be registered by first activating their corresponding hall call lockout input, usually through a card reader hall call unlock input activation.

To lockout hall calls for a selected landing click on the landing number checkbox under the **Front Up Hall Call Lockouts**, **Front Down Hall Call Lockouts**, **Rear Up Hall Call Lockouts**, or **Rear Down Hall Call Lockouts** column.

- NOTE:** A confirmation message will appear, indicating command has been sent to Pixel.

[Dashboard](#)
[Home](#)

### Hall call lockouts

Confirmation
A disable rear up hall call lockout command for landing 5 has been sent.

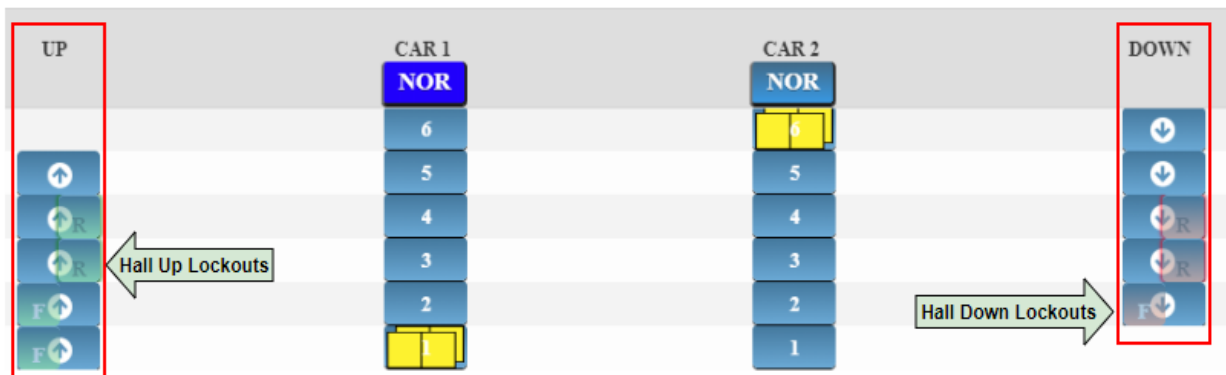
	Front Up Hall Call Lockouts	Front Down Hall Call Lockouts	Rear Up Hall Call Lockouts	Rear Down Hall Call Lockouts
6: <input type="checkbox"/>	6: <input type="checkbox"/>	6: <input type="checkbox"/>	6: <input type="checkbox"/>	6: <input type="checkbox"/>
5: <input type="checkbox"/>	5: <input type="checkbox"/>	5: <input type="checkbox"/>	5: <input type="checkbox"/>	5: <input type="checkbox"/>
4: <input type="checkbox"/>	4: <input type="checkbox"/>	4: <input type="checkbox"/>	4: <input checked="" type="checkbox"/>	4: <input checked="" type="checkbox"/>
3: <input type="checkbox"/>	3: <input type="checkbox"/>	3: <input type="checkbox"/>	3: <input checked="" type="checkbox"/>	3: <input checked="" type="checkbox"/>
2: <input checked="" type="checkbox"/>	2: <input checked="" type="checkbox"/>	2: <input checked="" type="checkbox"/>	2: <input type="checkbox"/>	2: <input type="checkbox"/>
1: <input checked="" type="checkbox"/>	1: <input checked="" type="checkbox"/>	1: <input checked="" type="checkbox"/>	1: <input type="checkbox"/>	1: <input type="checkbox"/>

Floor Landings

**NOTE:** Active hall call lockouts are depicted with Greyed icons in the Hoistway page in the landing area corresponding to the locked hall call.

To unlock hall calls for a selected landing click on the landing number checkbox with an arrow under the **Front Up Hall Call Lockouts**, **Front Down Hall Call Lockouts**, **Rear Up Hall Call Lockouts**, or **Rear Down Hall Call Lockouts** column.

**NOTE:** A confirmation message will appear, indicating command has been sent to Pixel.



## 4.7 Floor Labels

The Floor Label page allows changes to the floor labels displayed on WebInteract Hoistway View and Car View.

**NOTE:** Changes to WebInteract floor labels do not change floor labels in Pixel controller or position indicator display units. To change the floor labels on the controller side, please refer to the controller installation and adjustment manual.

To change a floor label for the selected car, click on desired landing number and its corresponding landing label will appear in the Update! window, where the label can be changed. Once new label is entered hit the **Update!** Button to store value.

**Car 1 Floor Labels** ← Selected Car

BOT Update! ← Update Label

Landing	Label
6	6
5	5
4	4
3	3
2	2
1	BOT

← Landing Selection

## 4.8 Job and Car Name(s)

WebInteract screens displayed Car and System names can be configured from the **Job Car and Name(s)** page to match the job site name and landings building name.

To change a System's name, click on the **System Name** window and edit the text to the desired name. Click "**Update System Name!**" to confirm.

To change a car's name, click on the name under the **Name** column of the desired car and edit the text in the Car Name window to the desired name. Click "**Update Car Name!**" to confirm.

**Job and Car Name(s)** Dashboard Page Home

System Name: Hoistway Group # 1 Update System Name!

Car Name: CAR 1 Update Car Name!

← Update System/Car Names

Number	Name
1	CAR 1
2	CAR 2
3	CAR 3
4	CAR 4
5	CAR 5

← Car Names

## 4.9 Site Details

The purpose of this page is to enable data entry pertaining to this job's site physical information, to be used as reference while sending notifications via Text or Email, and IP address configuration, to enable remote monitoring access via Ethernet connection.

**NOTE:** Placing the mouse over each data window name provides a detailed description of the expected window data entry.

Fill in the information boxed and listed as editable Fields in Site Details figure below then click the **“Submit”** button to commit changes.

**NOTE:** Server IP and Server Port are use only if remote monitoring access is to be provided; these data is to be provided by the building IT network administrator, Values are not required to run machine room PC.

The image shows a web form titled "Site Details". At the top right, there are two buttons: "Dashboard Page" and "Home". The form contains several input fields with pre-filled values:

- ECC Job #: 15-12345
- System Number: 1
- Client Job #: Pixel Controllers
- Job Name: Holstway Group # 1
- Address 1: 6150 Warehouse Way
- Address 2: Elevator Controls Corporation
- City: Sacramento
- State: California
- Zip Code: 95824
- Country: United States
- Server IP: 192.10.14.78
- Server Port: 80

At the bottom, there are three buttons: "Search", "Clear", and "Submit". To the right of these buttons is an "Options" button. A red rectangular box highlights the fields from "Client Job #" down to "Server Port". A green arrow labeled "Editable Fields" points to this red box. Another green arrow labeled "Dashboard Page" points to the "Dashboard Page" button at the top right.

## 4.10 Configure Connection

The Configure Connection is used to set the number of monitored cars by this PC from a simplex to a multi car groupless system. It also stores the IP Address determining which network the Pixel controller is expected to be connected to.

**i NOTE:** These settings should only be changed if instructed by Elevator Controls technical support.

1. Set the Pixel Cars to the number of cars corresponding to this installation. If the value of Pixel Cars parameter is less than the actual number of Pixel cars in the system, WebInteract will use the communicated number of cars from the P-MP controller. If the communicated value of Pixel Cars is less than the actual number of cars in the system, WebInteract will use the value here. WebInteract will always use the largest number from the two.

1.1 Set the "IP Address" field to 10.10.1.1, its default value

1.1 Set the "Group" field to 1, its default value.

1.1 Set the "Enabled" field to true, its default value.

**i NOTE:** For **G900 group** configuration set the value of "PixelCars" to "0". Then Click "**Update!**".

**i NOTE:** The example below depicts parameter settings to monitor a two car groupless Pixel controller system.

**Configure Connection**

Settings Dashboard Page Home

Pixel Cars (Zero for 900 Controllers): 2 Update!


Group	PixelCars	IP Address	Enabled
1	2	10.10.1.1	true


Update Configuration

## 4.11 Manage Notifications

Manage Notification page allows configuration for who will be the recipient(s) of the event notifications, the time frame for each recipient and the method of used to communicate events.

Each notification is sent whenever an event or a change of mode of operation is triggered by the group system or by a car via email and/or phone text messages. This feature provides off-site personnel to conveniently and quickly be alerted whenever an event occurs. There is no limit on the amount of accounts that can be added to the notification system.

 **NOTE:** For this feature to work, WebInteract will require an internet connection.

 **NOTE:** Notification programming for this feature can only be performed by users with Administrator rights account.

1. To add an account to the notification system, provide a name and the name of the company (optional). Under the phone section, enter a 10-digit number (numerical values only), check 'Use Phone to Notify' if notifications should be sent via text messages, and select your phone company provider.
2. Select the date range and the time frame to indicate the time window for recipient to be notified. Enter an email and check 'Use Email to Notify' if notifications should be sent via email messages. Check the days of the week to specify which days within the date range should notifications should be sent.
3. Click the 'Notification Test' button to test the user's email and/or phone text messages can be notified. If no notification was received, verify the email and/or the phone detail sections are correct, and the appropriate checkboxes are checked. Click 'Submit' to enroll the account to the notification system.

To modify an account, click the 'List Accounts' button to display accounts currently enrolled into the system. Locate the account by utilizing the search engine and click on the account. Make changes to the account information and click 'Submit' to confirm changes.

To remove an account, click the 'List Account' button and search for the account using the search engine. Click the 'Remove' button to permanently remove the account from the system.

# Manage On Call Accounts

**User Information**

\* Name  
John

Company  
Elevator Controls Co

**Phone Details**

\* Phone Number (Numbers only 9161234567)  
9161231234

Use Phone to Notify ☒

\* Service Provider  
AT&T

**Time Frame**

\* On Call From Date/Time  
Jun 23, 2020 08:07 AM

\* On Call To Date/Time  
Jun 30, 2020 05:00 PM

**Email info**

\* Email  
JohnTech@ElevatorControls.com

Use Email to Notify ☒

**Days to notify user**

\* Days to Notify: Monday ☒ Tuesday ☒ Wednesday ☒ Thursday ☒ Friday ☒ Saturday ☐ Sunday ☐

**Options**

Clear Submit List Accounts Notification Test Help

\* Denotes required field

**Help Information**

The On Call page adds users to receive messages when a fault or a change of mode occurs on the controller.  
The 'Clear' button resets the account information.  
The 'Submit' button adds an account to the system.  
The 'List Accounts' button displays all enrolled accounts.  
The 'Notification Test' button sends a message to the user to verify the email/phone number are correct.  
- To add an account: 1. Fill form accordingly 2. Perform a Notification Test 3. Click 'Submit'.  
- To modify an account: 1. Click 'List Accounts' 2. Click the Name of the account 3. Make edits & 'Submit'.  
- To remove an account: 1. Click 'List Accounts' 2. Click 'Remove'

**Previous Page**

Account Details

localhost:8080/WebInteract/AccDetails.html#/AccDetail.html?type=Email

Account Details

Home

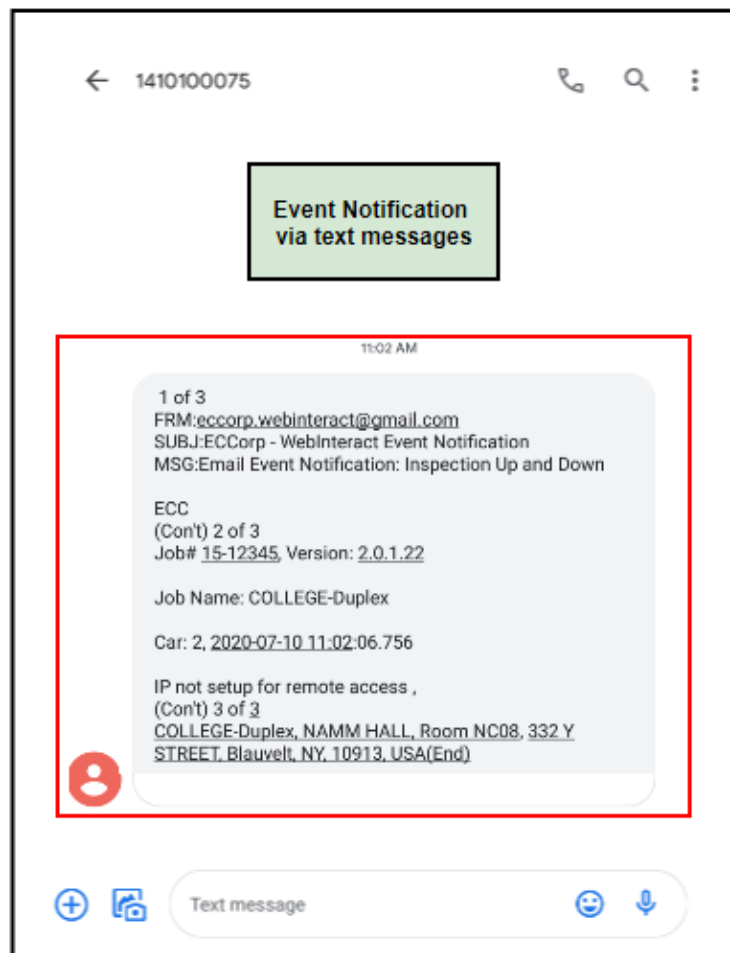
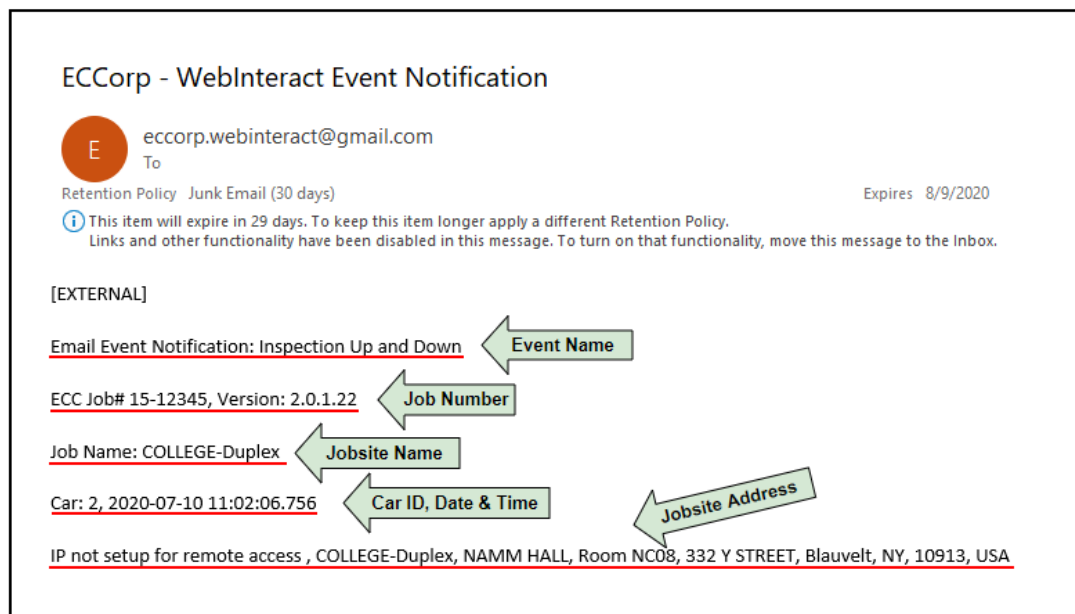
Name Search Show All Accounts Search engine

Options	Name	Phone	Email	From	Days
Remove	Anna	9165054004	AnnaTech@ElevatorControls.com	Jul 31, 2020, 07:00 AM	th,f,sa,su
Remove	Jess	9160320321	JessMech@ElevatorControls.com	Jul 1, 2020, 08:00 AM	m,tu,w
Remove	John	9161231234	JohnTech@ElevatorControls.com	Jun 23, 2020, 08:07 AM	m,tu,w,th,f
Remove	Song	9160123012	SongMng@ElevatorControls.com	Jun 23, 2020, 08:00 AM	sa,su

**Enrolled Accounts**



Following are examples of WebInteract emailed notifications as may appear on a PC or a mobile device.

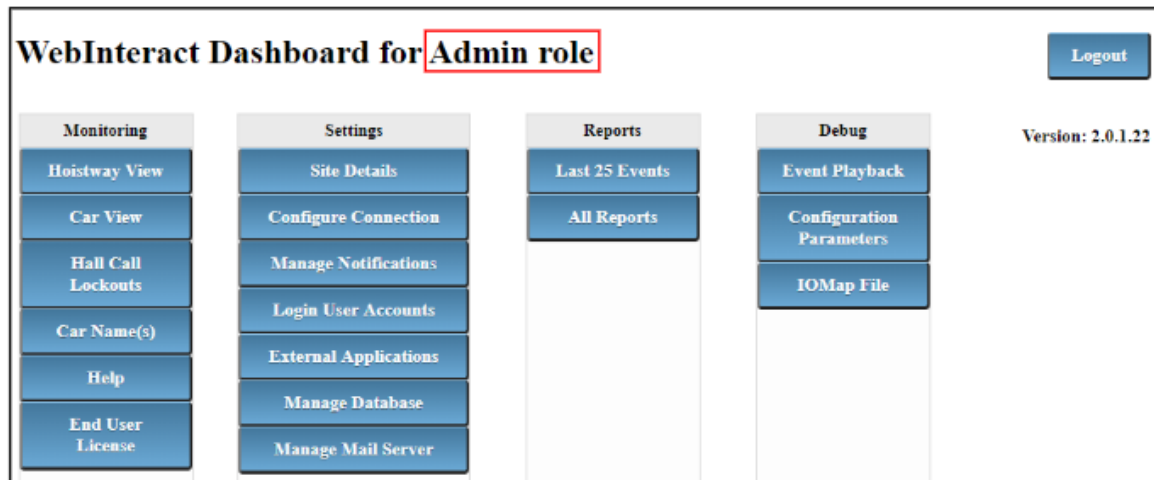


## 4.12 Manage Login User Accounts

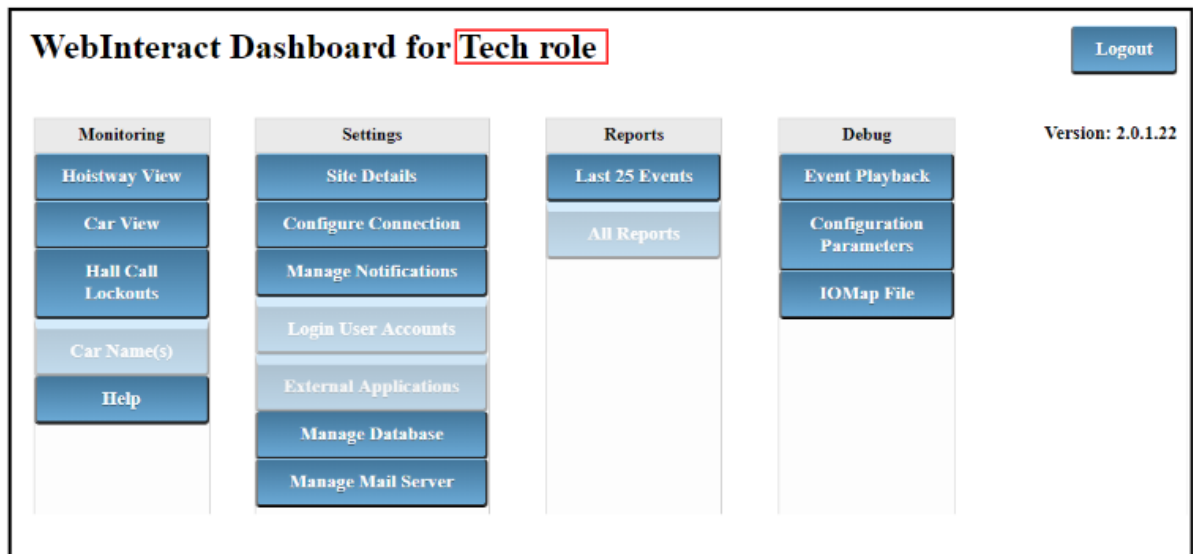
The Manage Login User Account page is used to control account rights to information generated by WebInteract. Accounts can be created, deleted and/or modified by the Administrator account. Each account has a role associated to determine their data accessibility rights to WebInteract features.

The four roles an account can be identified as:

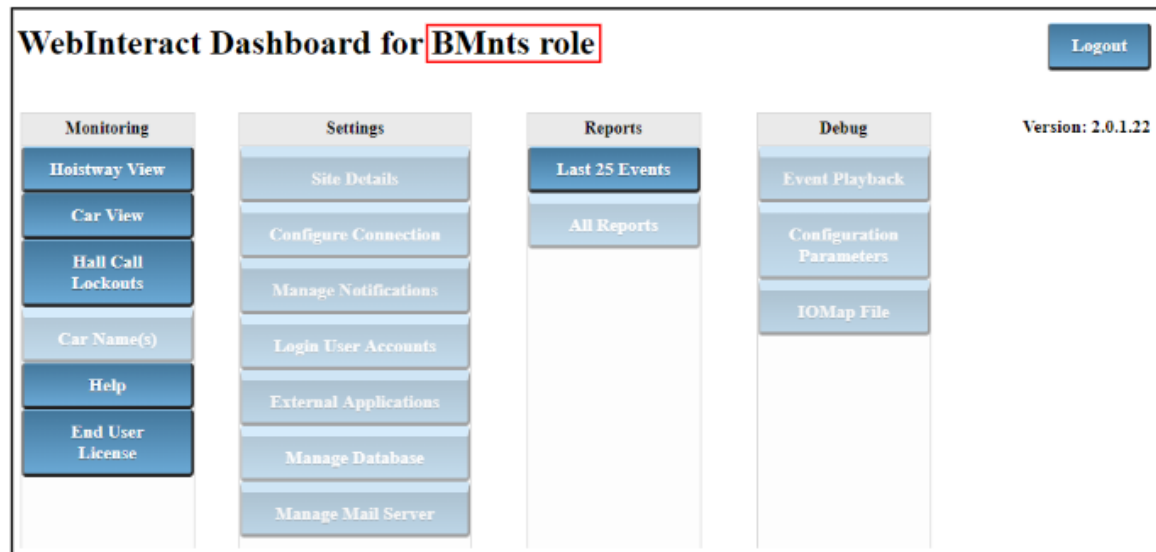
1. Administrator (Admin): Full access to WebInteract



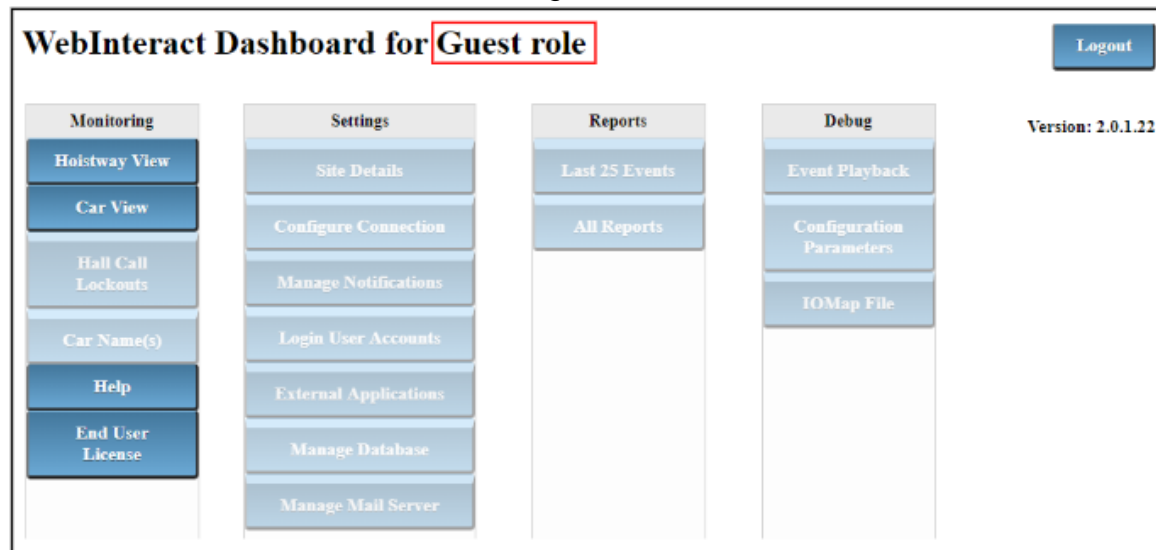
2. Technician (Tech): Limited access to Monitoring, Settings, and Reports



3. Building Maintenance (BMnts): Limited access to Monitoring and Report features.



4. Guest: Limited access to Monitoring features



To create a new account, provide a username and password the user will be entering to login. Select the role of the account, enter an email address and click 'Submit' to complete.

To modify an account information, click the 'List Accounts' button to list all accounts that has access to WebInteract. Click on an account and make changes to the account information. Click the 'Submit' button to confirm changes.

To remove an account, click the 'List Account' button to list all the accounts in the system. Click the 'Remove' button to permanently remove the account from the system.



**NOTE:** The account “customer” cannot be deleted or altered.

## Manage Login User Accounts

**Account created** → **Given data has been added for user id : AnnaTech**

**Account Info** →

Name  
AnnaTech

Password  
\*\*\*\*\*

User Role  
Tech

Email  
AnnaTech@ElevatorControls.com

**Options** →

List Accounts Clear Submit

**Previous Page** →

Account Details

Home

Options	Username	Role	Email
Remove	AnnaTech	Tech	AnnaTech@ElevatorControls.com
Remove	JessMech	BMnts	JessMech@ElevatorControls.com
Remove	JohnTech	Tech	JohnTech@ElevatorControls.com
Remove	SongMng	Admin	SongMng@ElevatorControls.com

**List of Accounts** →

## 4.13 Manage External Application

WebInteract has the capabilities to interface with other monitoring applications from a third-party such as Lift-Net and Kings-III.

### Manage External Application

Application ...	Enable	External IP	External Port
Lift-Net	true	192.168.0.10	4000
Kings-III	false		
Lobby Display	false		



**NOTE:** Only one Lift-Net or Kings-III can be enabled at one time. If one of them is enabled, the other must be disabled. To disable an application, click on the application's Enable column, enter "false" in the text field and click "Update!" to apply changes. A computer reset is required.

### 4.13.1 Lift-Net Interface

The following describes the steps to interface Lift-net Monitoring tool with WebInteract:

1. Click on "false" under Lift-Net's Enable column and enter in "true" inside of "Enable External Application" text field. Click "Update!" to apply changes.

Application ...	Enable	External IP	External Port
Lift-Net	true	192.168.0.10	4000
Kings-III	false		
Lobby Display	false		

2. Click on the empty box under Lift-Net's External IP column and enter the assigned IP address provided by Lift-Net. Click "Update!" to apply changes.

## Manage External Application

External IP Address:

Application ...	Enable	External IP	External Port
Lift-Net	true	<input style="border: 1px solid red;" type="text" value="192.168.0.10"/>	4000
Kings-III	false		
Lobby Display	false		



**NOTE:** Contact Lift-Net technical support to obtain the IP Address of their monitoring system.

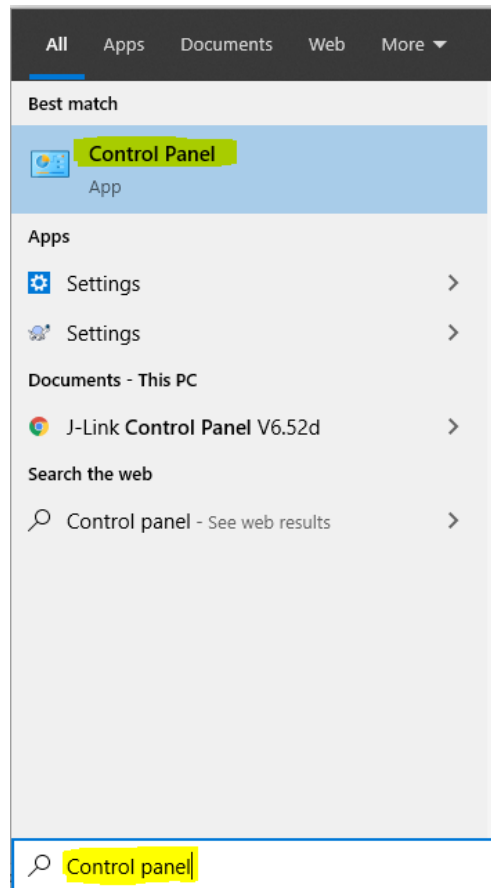
3. Click on the empty box under Lift-Net's External Port column and enter the port number "4000". Click on "Update!" to apply changes.

## Manage External Application

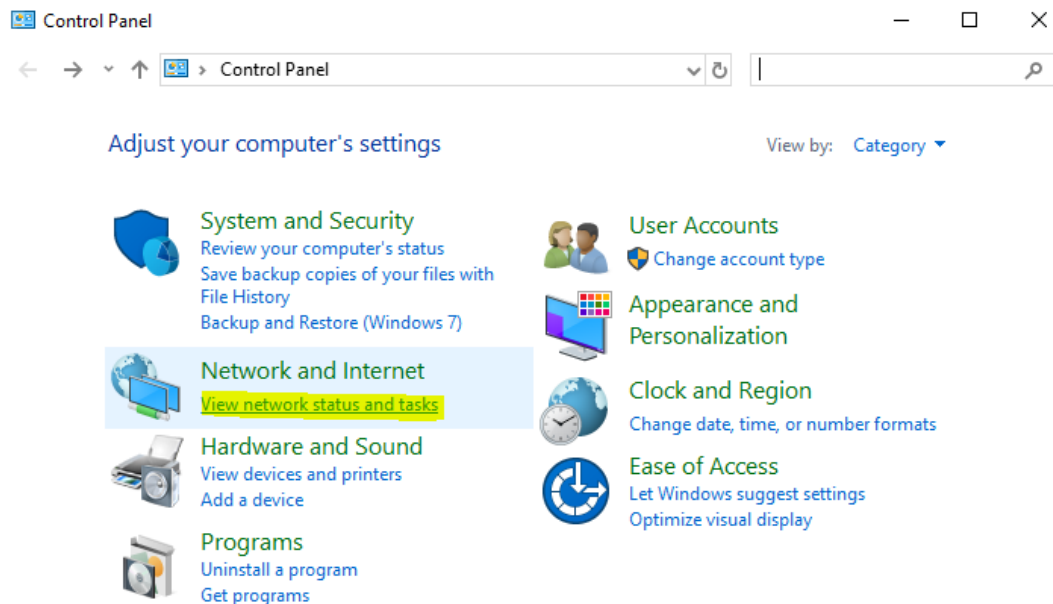
External Port:

Application ...	Enable	External IP	External Port
Lift-Net	true	192.168.0.10	<input style="border: 1px solid red;" type="text" value="4000"/>
Kings-III	false		
Lobby Display	false		

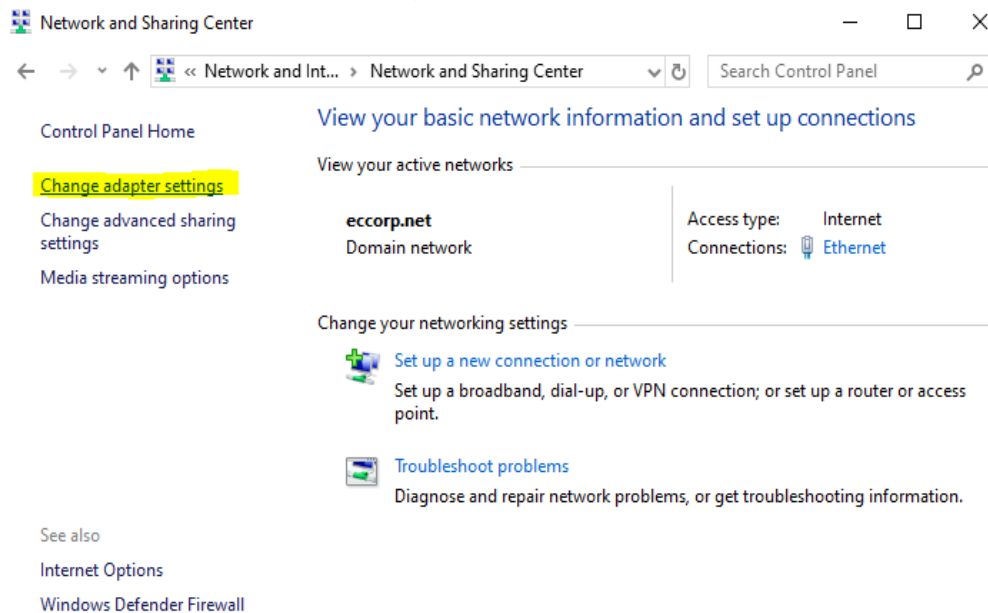
4. Plug in the USB-Ethernet Adapter to the WebInteract PC into an available PC USB port and assign its IP Address to the IP Address provided by Lift-Net per instructions below:
  - a. Click on the Windows Start icon and type "Control panel" into its search bar. Click on "Control Panel" application at the top of the list.



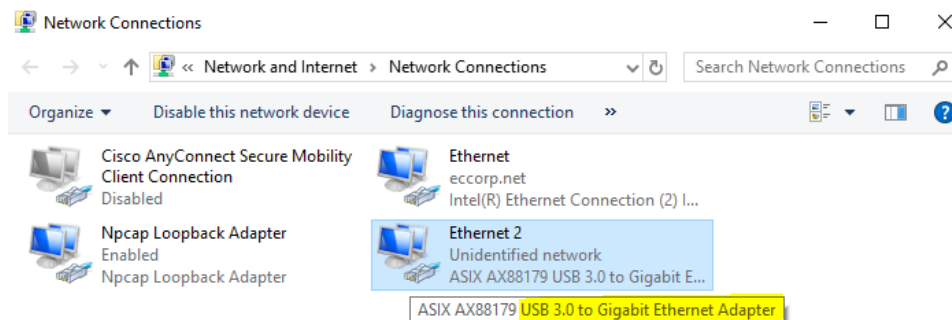
b. Click “View network status and tasks”.



- c. Click “Change adapter settings”.



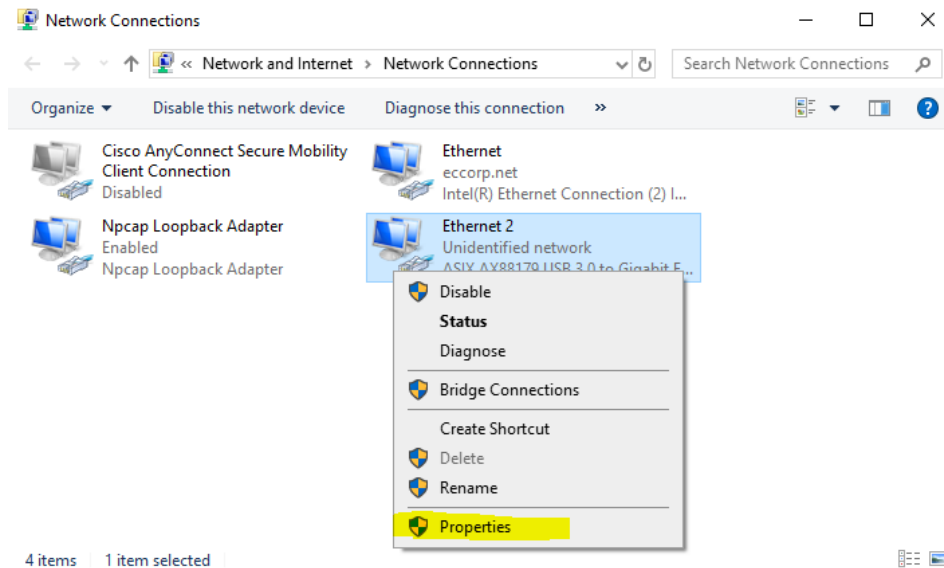
- d. Determine which Ethernet Connection is the USB-Ethernet Adapter assigned to by hovering the mouse cursor over them. The USB-Ethernet Connection will have a description like “USB 3.0 to gigabit Ethernet Adapter”.



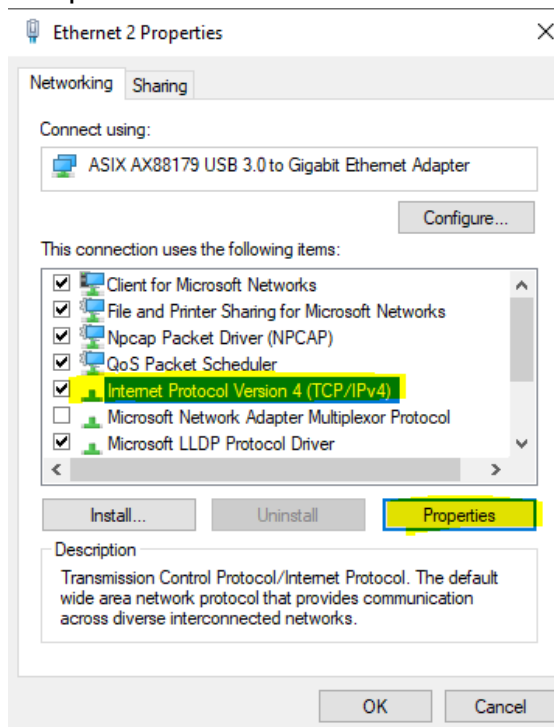
**NOTE:** Another method is to unplug the USB-Ethernet Adapter and see which Ethernet connection disappears from the list. Plug in the adapter again and the newly added Ethernet connection is the USB-Ethernet Adapter.

- e. Right-click the USB-Ethernet Adapter Connection and click “Properties”.





- f. Select “Internet Protocol Version 4 (TCP/IPv4)” and click “Properties”.



- g. Select “Use the following IP address:” and enter the assigned IP Address provided by Lift-Net into the IP Address field. Enter the

Subnet Mask of “255.255.255.0” and click “Ok”

Internet Protocol Version 4 (TCP/IPv4) Properties

General

You can get IP settings assigned automatically if your network supports this capability. Otherwise, you need to ask your network administrator for the appropriate IP settings.

☐ Obtain an IP address automatically

☒ Use the following IP address:

IP address: 192 . 168 . 1 . 11

Subnet mask: 255 . 255 . 255 . 0

Default gateway: . . .

☐ Obtain DNS server address automatically

☒ Use the following DNS server addresses:

Preferred DNS server: . . .

Alternate DNS server: . . .

☐ Validate settings upon exit

Advanced...

OK Cancel

- h. Click on the Windows Start icon and enter “Command Prompt” into its search bar. Click on "Command Prompt" at the top of the list.

All Apps Documents Web More

Best match

Command Prompt  
App

Apps

- Developer Command Prompt for VS 2017
- x64 Native Tools Command Prompt for VS 2017
- x86 Native Tools Command Prompt for VS 2017
- x64\_x86 Cross Tools Command Prompt for VS 2017
- x86\_x64 Cross Tools Command Prompt for VS 2017

Search the web

- Command Prompt - See web results

Settings (2)

Command Prompt

- i. Verify the network connection between WebInteract to Lift-Net PC/Server by pinging the Lift-Net PC/Server IP Address, refer to section 3.4 entry e for Ping command instructions. For example, if the Lift-Net PC/Server IP Address is 192.168.1.10, enter the command “ping 192.168.1.10” in the Command Prompt and hit enter.
  - i. A successful ping command will display similar text in the highlighted section below. This informs us that WebInteract PC can communicate with Lift-Net PC/Server. Continue to Step 5.

CA Command Prompt

```
C:\>ping 192.168.1.10

Pinging 192.168.1.10 with 32 bytes of data:
Reply from 192.168.1.10: bytes=32 time<1ms TTL=128
Reply from 192.168.1.10: bytes=32 time<1ms TTL=128
Reply from 192.168.1.10: bytes=32 time<1ms TTL=128
Reply from 192.168.1.10: bytes=32 time<1ms TTL=128

Ping statistics for 192.168.1.10:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 0ms, Average = 0ms

C:\>_
```

- ii. If the command fails, reseal and verify each connection are securely plugged in. Repeat the same ping test again. If it fails, contact Lift-Net Technical Support to verify if the Lift-Net PC/Server is running.

CA Command Prompt

```
C:\>ping 192.168.1.10

Pinging 192.168.1.10 with 32 bytes of data:
Request timed out.
Request timed out.
Request timed out.
Request timed out.

Ping statistics for 192.168.1.10:
    Packets: Sent = 4, Received = 0, Lost = 4 (100% loss),

C:\>_
```

- Restart the WebInteract PC. Login to INTERACT and allow the scripts to run. Username: INTERACT password: elevator



```
C:\Windows\System32\cmd.exe

C:\Windows\system32>cd \

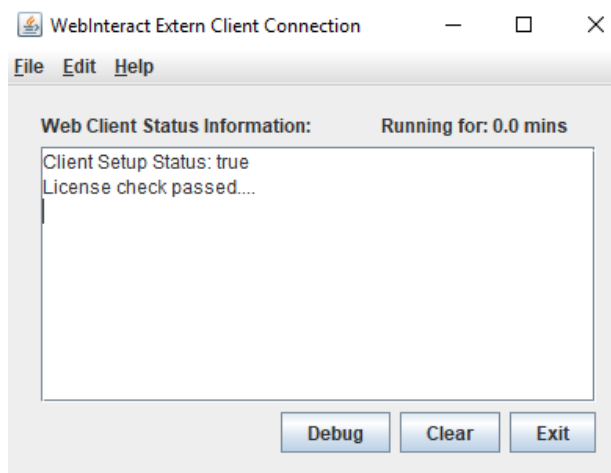
C:\>cd ECCorp

C:\ECCorp>rem ping 192.0.1.2 -n 30 -w 10000 > nul

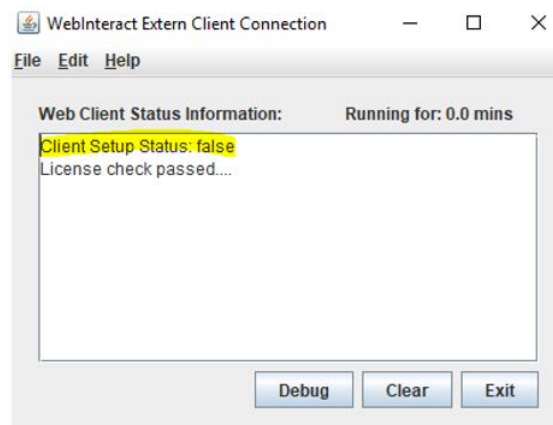
C:\ECCorp>timeout 30

Waiting for 19 seconds, press a key to continue ...
```

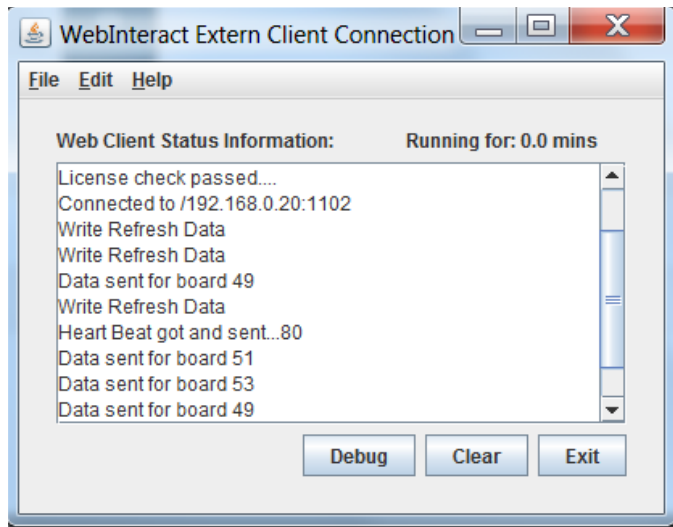
- A program called “WebInteract Extern Client Connection” will attempt to connect to Lift-Net PC/Server. It will take a moment for the Extern Client to establish a connection.



- If the Client displays “Client Setup Status: false”, the IP Address from WebInteract has not been properly set. To correct perform a computer restart to allow the PC to reset the client connection IP Address.



- A successful connection to Lift-Net will display similar text to window below, verify Lift-Net operation per Lift-Net instructions.



#### 4.13.2 Kings-III Interface

The following describes the steps to interface Kings-III Monitoring tool to WebInteract.

1. Click on “false” under Kings-III’s Enable column and enter “true” inside of “Enable External Application” text field. Click “Update!” to apply changes.

Application ...	Enable	External IP	External Port
Lift-Net	false		
Kings-III	true		
Lobby Display	false		

2. Connect the DB9 to DB9 serial cable connector.
  - a. Connect one end to the USB to Serial adapter connected to the Machine Room PC
  - b. Connect the other end to Kings-III monitoring serial port
3. Verify Kings III interface performance per Kings III instructions.

## 4.14 Database Management

The Database Management page provides the ability to archive and/or delete elevator collected data (Numbers of calls, car events, car mode changes, car movements, door states, etc.) accumulated by WebInteract. It also controls the frequency as to when the database should automatically back up its data yearly, monthly, daily or off. WebInteract automatically data backup default setting is yearly.



**NOTE:** Archived data is stored as an SQL file type in “C:/Database/Archived” folder named “mm\_dd\_yyyy-mm\_dd\_yyyy\_Archived.sql” where mm\_dd\_yyyy is the date when the data backup was performed.



**NOTE:** WebInteract begins the archiving process at 2 AM on the day of the set interval. Once the data is archived, WebInteract will delete archived data from its running database.

To change the auto-archiving frequency, choose the one of the listed intervals from its drop-down menu and click “Confirm”.

Selective period data backup can be archived by selecting from under the “Quick Pick Date Range” or by entering the start and end date and times for desired period of time then clicking on “**Complete Back Up**” button. An SQL file will be generated and stored into the local C:/Database/ folder named “mm\_dd\_yyyy-mm\_dd\_yyyy\_Backup.sql” where mm\_dd\_yyyy is the date when the data backup was performed.

Selective period of data can be erased by selecting from under the “Quick Pick Date Range” or by entering the start and end date and times for desired period of time then clicking on “**Delete by Selected Date**” button.

To view backed up and/or archived SQL data files, refer to [Section 4.17 Report](#) for instructions.

## Database Management

Quick Pick Date Range

☐ 90 Days  
☒ 30 Days  
☐ Range

Date Range Selection

Start Date for Database backup / delete (YYYY-MM-DD HH:MM)  
2020-05-31 14:31:04

End Date for Database backup / delete (YYYY-MM-DD HH:MM)  
2020-06-30 14:31:04

Complete Back Up | Delete by selected date

Backup/Delete

Auto-Archiving Interval: Yearly

Archive Frequency

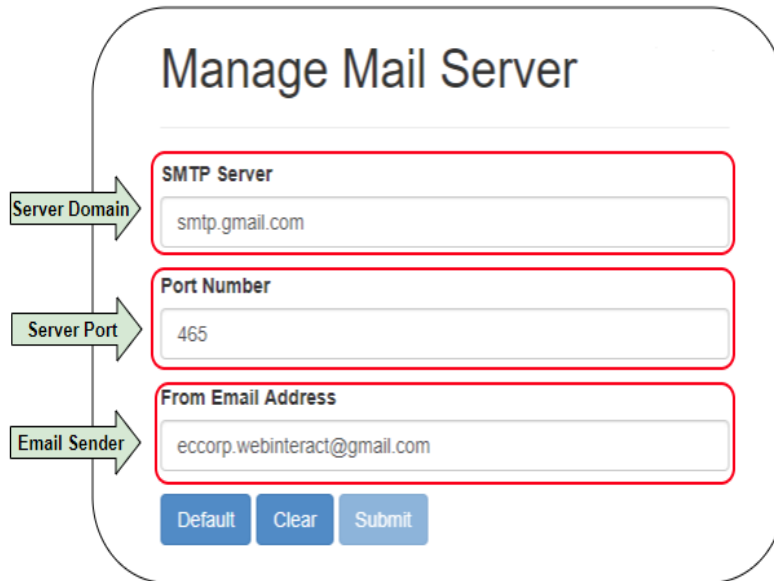
### 4.15 Manage Mail Server

The Mail Server page provides the option to change the email router for the Notification System, per default, notifications are sent under the email address [eccorp.webinteract@gmail.com](mailto:eccorp.webinteract@gmail.com). Changing the default email router will require the SMTP Server, the SMTP port number and an email address.

To change the email router, complete the form for “SMTP Server”, “Port Number”, and the “From Email Address”. Click “Submit” to apply changes.

To default email server to the original email, click “Default” and “Submit” to apply changes.

To clear the form, click “Clear” button.



The image shows a 'Manage Mail Server' configuration form. It has three input fields: 'SMTP Server' with the value 'smtp.gmail.com', 'Port Number' with the value '465', and 'From Email Address' with the value 'eccorp.webinteract@gmail.com'. Each field is highlighted with a red border. To the left of each field is a green arrow pointing to it, labeled 'Server Domain', 'Server Port', and 'Email Sender' respectively. At the bottom of the form are three buttons: 'Default', 'Clear', and 'Submit'.

Manage Mail Server

SMTP Server  
smtp.gmail.com

Port Number  
465

From Email Address  
eccorp.webinteract@gmail.com

Default Clear Submit

#### 4.16 Last 25 Events

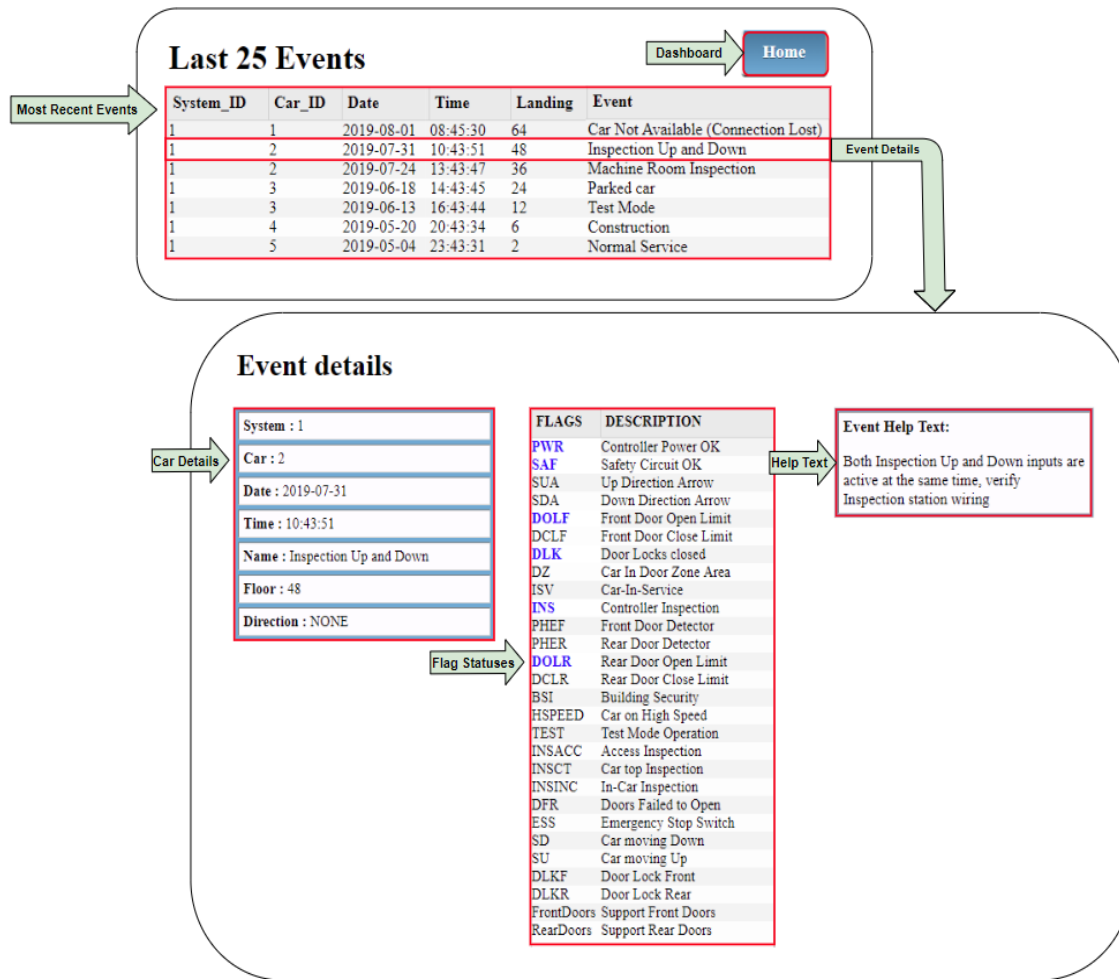
The Last 25 Events page displays the 25 most recent events that occurred on the monitored controller(s). Each event describes the date/time of occurrence, the car number, floor landing and the type of event.

To view an event detailed information, click on desired event from the Last 25 Events table and WebInteract will redirect the page to the “Event detail” page. The Event detail page provides additional information about the car flags, and a description defining what the event is.



**NOTE:** In Event detail page, active car flags are shown in **Blue** text while inactive flags are shown in **Black**.





## 4.17 Reports

The Reports page serves as a link to access WebInteract accumulated statistical data and create graphical representations to aid in evaluating elevator system performance. Reports are grouped by the nature of their data into five categories, identified with a folder in Reports figure below, within each category several related reports are available for access and display.

To view a report, select desired report, enter the start and end date range or select one of the Quick Pick Date Range options to match the data timeline of interest, and click “Submit” to view the requested report.



**NOTE:** The “per hour” reports have a maximum range of 24 hours.



**NOTE:** Each report may contain its own set of options to manipulate its data formatting representation.

To view archived data click “Import SQL Data” button, and open desired SQL archived file, generated by WebInteract, refer to [Section 4.12 Database Management](#), select desired report, enter the start and end date range or select one of the Quick Pick Date Range options to match the data timeline of interest, and click “Submit” to view the requested report

The screenshot shows a web application interface titled "Reports". On the left, a list of report categories is shown, each with a folder icon and a list of sub-reports. A green arrow labeled "Types of Reports" points to this list. On the right, there is a form for generating reports. A red box highlights the "Quick Pick Date Range" section, which includes radio buttons for "1 Day", "7 Days" (selected), and "30 Days". A green arrow labeled "Report Date Range" points to this section. Below this, there are input fields for "Start Date for Report" (Jun 24, 2020) and "End Date for Report" (Jun 30, 2020). A "Car Number" dropdown menu is set to "1", and a blue "Submit" button is at the bottom. A red box highlights the "Import SQL Data" button, and a green arrow labeled "Imports previous SQL files" points to it.

## Reports

Types of Reports

- Events Reports
  - Car events
  - Car events per landing
  - Car events per day
- Traffic Reports
  - Hall call distribution per landing
  - Hall call distribution per hour
  - Hall call distribution per day
  - Wait times per landing
  - Wait times per date
  - Wait times per hour
- Car Usage Reports
  - Car usage per day
  - Car usage per hour
  - Car usage per landing
  - Door time per landing
- Print Batch Reports
  - Calls report
  - Car usage report
  - Event log report
- Car Starts Reports
  - Up and down starts
- Notification Reports
  - Notification report per site
  - Notification report per day
- Database Reports
  - Size

Quick Pick Date Range

☐ 1 Day

☒ 7 Days

☐ 30 Days

Report Date Range

Start Date for Report

Jun 24, 2020

End Date for Report

Jun 30, 2020

Car Number 1

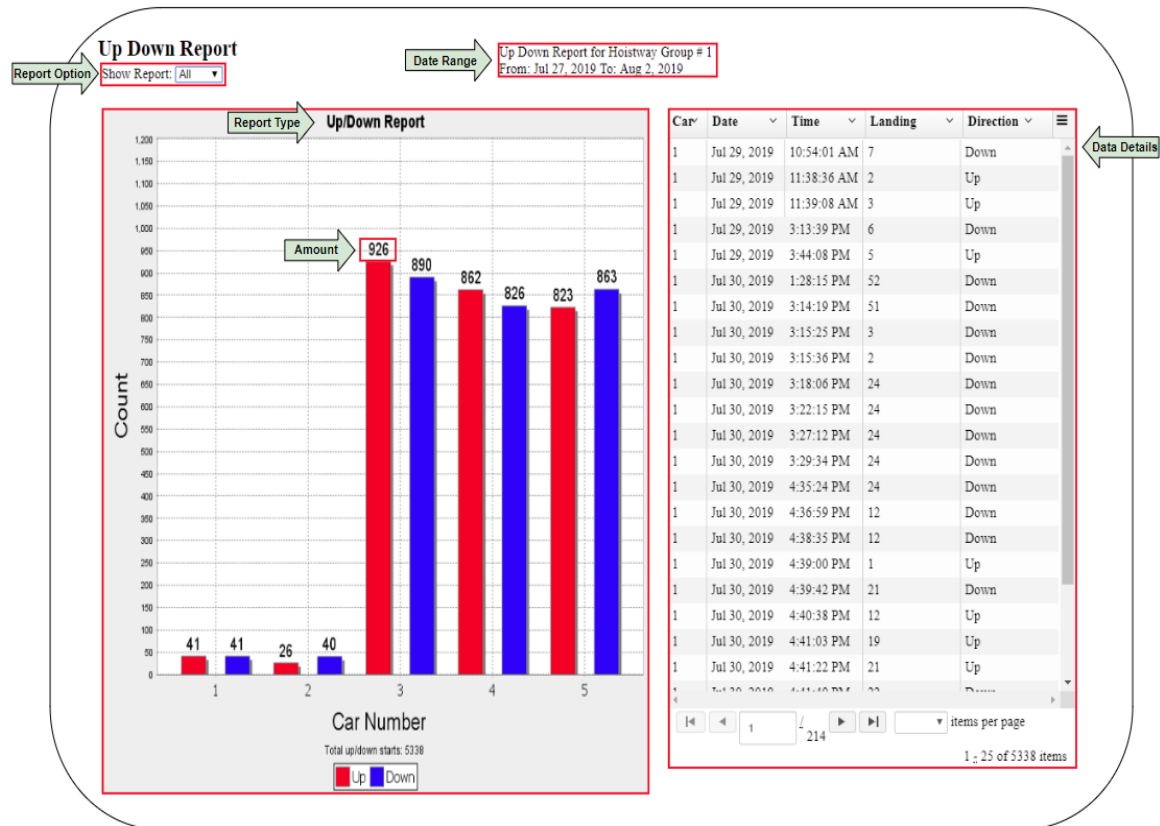
Submit

Import SQL Data

Imports previous SQL files



**NOTE:** Each report contains a graph depicting a visual overview of the data and a table listing the data points in the graph.



## 4.18 Event Playback

The Event Playback page allows the retrieval of Pixel stored events, each event is made up of elevator status collected five seconds prior and five seconds after event occurrence for a ten second event playback data lapse.

To playback an event, first select the **“Car Number”** from the drop-down list. A loading icon will appear to indicate WebInteract is actively retrieving the event logs from the selected car. Once completed, choose an event from the **“Events”** dropdown list and click **“Download Events”**.

To playback and review the event data, click on the **“Playback”** button and use the speed button to control the speed at which the frames will be displayed or use the buttons First, Previous, Next and Last to manually step through each frame of the event. There are hundred frames for every event, every ten frames are equivalent to one second.

[Home](#)

#15-12345, COLLEGE-Duplex  
NAMM HALL, Room NC08

## Event Playback

Car Number: 3 | Event: Jun 30, 2020 15:20:31, Capture Mode

Download Event | Upload Event

Event Selection

Event Capture Mode: 06/30/2020 15:20:35

Position: 10.521 ft | Dest Floor: 6 | PI: 2

Mode: Automatic | Feature: None

DoorFront: Closed | DoorRear: Not Installed

PTtotal: 0.0 % | PTload: 0.0 % | Weight: 0 lbs

PTdrive: 0.0 % | PTpass: 0.0 %

Serial Brakes: Main

Output Current: N/A | Aux: N/A

Commanded Voltage: N/A | N/A

Measured Voltage: N/A | N/A

Input Voltage: N/A | N/A

Duty: N/A % | N/A %

Brake State: N/A | N/A

SDI Mode: Auto Run

Command Speed: 15 FPM | Pattern Mode: Soft Start

Motor Speed: 0 RPM | Measured Speed: 11 FPM

Status: Output Current: 0 A

Direction: NONE | Output Voltage: 0 V

**GOV** SAFB SAFH ESTP UNL DNL

DSAF RG RGRP NGNK URM DMR

STOP PIn BK1 AA1 P1 BPT

mRST sRST EQH STPPD SOverd D1+OK

IK BH BPHN ESCD MHPF -

Alo Po EB1 EB2 EBK1 EBK2

**DLAT** DLAR DCAT DCAD NUDG DLK

CGF DLSE DCSE DCLF DOLF DLKF

CGR DLSR DCSR DCLR DOLR DLKR

PHRF SEC DHPF PHER SER DHR

DCBF DCF+ DCF- DOBF DOLF DOF+

DCBR DCFR DCPH DDBR DOLR DOFR

**ICT** ICTE ICTU ICTD HDB CDB

TIC TICE TICU TICD SAFH SAFV

TA TATU TATD TABU TABD TAOZ

IMR IMRE IMRU IMRD RC RCR

DCLF CGF DLKF DPMF DCF+ DBF

DCLR CGR DLUR DPMR DCFR DBR

**FDN2** RES FDFP FON FRA FRS

HF1 HF2 FCS F2OFF FCC FMD

FS1 BSX FME CSAM CSAA CSB

HIS HSM HSEL FSTO FawSD AUTON

FMI FMI1 FMI2 FMIp1 FMIp2 EPS

EP1 EPP1 CSI EPR EP1 EP2

**SU** SD RSU RSD SUA SDA

HD STU ISTU STD ISTD STC

H HI RL LU LD RUM

LVL DZ TFX CSB FQS MLT

DMU DFD DMP sMISU sMISD PFB

DMD DFD DMP AnRLU AnRLD DRun

**CCA** CCB UPR UPR DNF DNR

CCCE CCCR UCAX UCXB DCAX DCBX

CCR UCF UCR DCR DCR

CCD HCR HCD LCD SDTR TDS

SDFF CCFR CCFR HCTR ADARC ADARH

**LLI** HLI OLI DRLW DCMB DCMR

LCMI LEQI eCMI eCQI CMI EQI

EQA EQH EQS STR EQH ACS

PGD PGL MLT ODS HOBF HOBR

RapoC CTL EGR BTR HCBF HCBR

WILD SAB IND IRsu HSBF HSBR

**CCF** CCB UPR UPR DNF DNR

CCCE CCCR UCAX UCXB DCAX DCBX

CCR UCF UCR DCR DCR

CCD HCR HCD LCD SDTR TDS

SDFF CCFR CCFR HCTR ADARC ADARH

**BAL** INT DDP LUP DUP ALL

ACS4 HCD HCTI InspH DPO2 DPO3

EC51 EC52 EC53 EC54 EC55 EC56

HSEL1 HSEL2 HSEL3 HSEL4 HSEL5 HSEL6

PTR1 PTR2 PTR3 PTR4 PTR5 PTR6

X01 X02 X03 X04 X05 X06

Frame: 92

First Previous Next Last

Interval Speed: Normal Playback

Save Stop

Car Details

## 4.19 Configuration Parameters

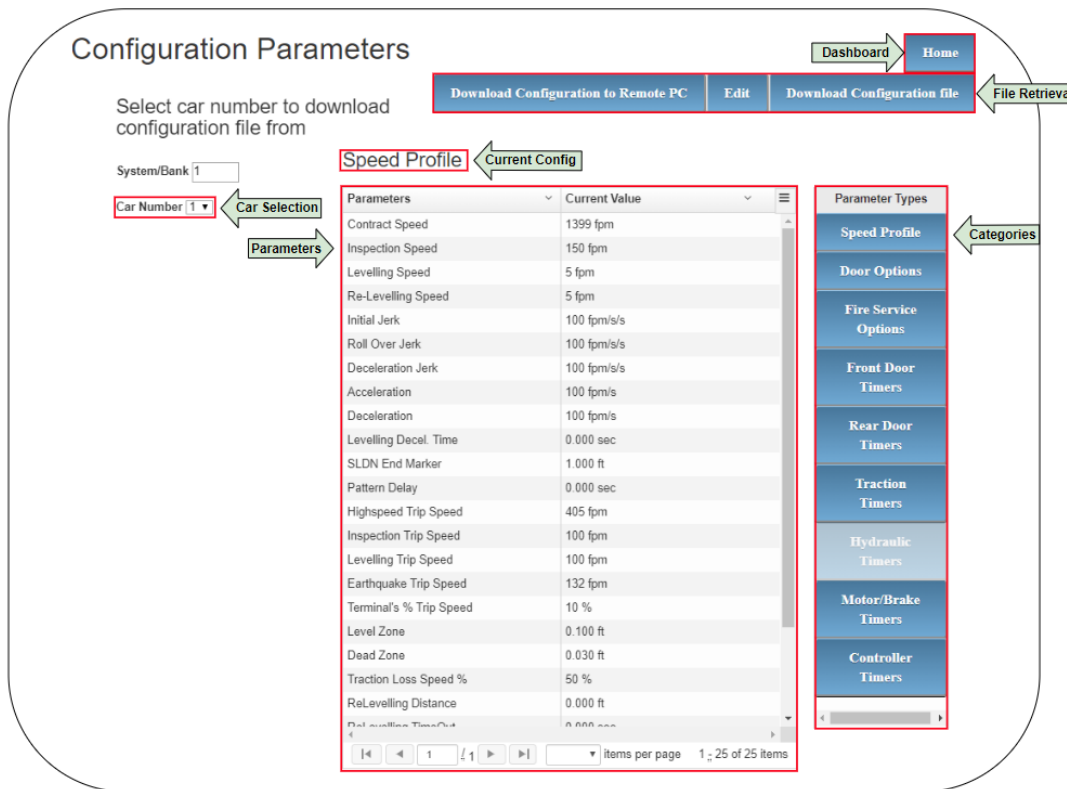
The Configuration Page serves as a link to access, view and edit, Pixel Configuration parameters. Parameters are grouped by their functionality into several groups as listed under Parameter Types tab in Configuration Parameters figure below.

To download a car configuration file, first select a car from the “**Car Number**” dropdown list and click on “**Download Configuration file**”. Once download is completed the screen will default to display the car Speed Profile parameters.

To download a copy of the configuration file to the PC, click on the “**Download Configuration to Remote PC**” button for WebInteract to create a copy of the configuration file and store it in the PC folder “**Downloads**” named “**NewPixelConfig.dat**”



**NOTE:** The “NewPixelConfig.dat” file can be used to upload similar cars to take advantage of all performed parameter adjustments or can be emailed to Elevator Controls technical support group for product support.



To edit a parameter, follow steps below:

- Download car configuration file by selecting a car from the **"Car Number"** dropdown list and click on **"Download Configuration file"**. When the download is complete, the screen will default to the car Speed Profile parameters display.
- Select a parameter group under the **Parameter Types** tab.
- Click **"Edit"** button to bring up the **"Read / Edit Configuration Parameters"** page.
- Click on desired parameter and enter new value in the **"New Value"** field.
- Click on the **"Save"** button to store new value into local copy of the configuration parameters file.
- Commit change(s), upload local copy of the configuration file back to Pixel controller, click on **"Save to Controller"**.



**NOTE:** If **"Save to Controller"** is not clicked, changes to the configuration file will not be transferred to the Pixel controller.

Read / Edit Configuration Parameters for **Car 1**

Controller Timers ← Configure Category

Selected Car → Dashboard Page → Home  
Previous Page → Back to configuration Parameters

Parameter Value →

Name	Current Value	New Value
Password Timeout	0.000 sec	
Time Out of Service	40.000 sec	
Parking Delay	5.000 sec	
IND to Fire Service Delay	26.000 sec	
<b>Motor Limit Timer</b>	<b>180.000 sec</b>	<b>180</b>
E.P. Trip to Fail	180.000 sec	180
H.S. Trip to Fail	180.000 sec	180
E.P. Switch to Normal Power	0.000 sec	
E.P. Phase 2 Car Select	10.000 sec	
Earthquake Stop	10.000 sec	
Earthquake Normal	30.000 sec	
Power-Up Delay	5.000 sec	
Hospital Phase I	30.000 sec	
EMT Phase I	30.000 sec	
Security Digit Entry	0.000 sec	
Idle	300.000 sec	
Rescue	1.000 sec	
Fault Buzzer	0.000 sec	
Pit Flood Door Timer	15.000 sec	
Load Weighing Recalibration	300.000 sec	
EMS Override ATT Timer	60.000 sec	
EMS Override IND Timer	60.000 sec	
Light and Fan Control Timer	300.000 sec	
Car Calls Acknowledged	5.000 sec	

Configuration Parameter: Motor Limit Timer  
Current Value: 180.000 sec  
New Value: 180

Selected Parameter →

Save View All Changes Save to Controller Clear Changes Edit Options

**Help Text:**  
Trip failure timer. Maximum time the car is allowed to run in the Hoistway for a single non-stop trip (Default is 180 seconds)

1 - 25 of 30 items

## 4.20 IOMap File

The IOMap File Download page allows the retrieval of the raw IO mapping file from the selected car.

**i** **NOTE:** The “**IOMap.dat**” file can be used to upload similar cars to take advantage of all performed IO parameter adjustments or can be emailed to Elevator Controls technical support group for product support.

To download the IOMap.Dat file from the controller, select the “**Car Number**” from the dropdown list and click “**Download IOMap file**”.

To download a copy of the file to the PC, first download the IOMap.dat file from the controller then click on “**Download IOMap file to Remote PC**” button for WebInteract to create a copy of the IOMap.dat file and store it in the PC folder “**Downloads**” named “**NewIOMap.dat**”

## IOMap File Download

Dashboard Page

Home

IO Map Downloads

Select car number to download  
IOMap file from

Download IOMap file to Remote PC

Download IOMap file

System/Bank

Car Number   Selectable Cars

## 5 Section 5 – Accessing WebInteract Server

*This section illustrates accessing to WebInteract machine room PC server-side services through a private or public network.*

### 5.1 Wired Private Network Access

WebInteract Machine Room PC can be remotely accessed via a private network through a secondary ethernet connection hosted by the machine room PC through the unlabeled ethernet port. The following devices can be used to create a connection to WebInteract Server side:

1. Remote PC running WebInteract CMS
2. Remote PC or other device capable of direct ethernet connection, with browsing capabilities.



**NOTE:** If the job includes a CMS PC, refer to job prints for network connection diagrams and WebInteract CMS Manual.

To set up Machine Room PC for wired remote access, verify the Machine Room PC to Pixel private network is functional, refer to [Section 2 - Your Installation Plan](#) and [Section 3 – Launch WebInteract](#) of this manual, then follow instructions below:

1. Connect to the WebInteract Machine Room PC unlabeled ethernet port using an RJ45 cable. On the other end of the RJ45, connect it to an ethernet network switch.
2. Set Machine Room PC server-side IP Address of the unlabeled ethernet port chosen by your building network administrator. For example, an IP Address of “192.168.10.14” can be used.



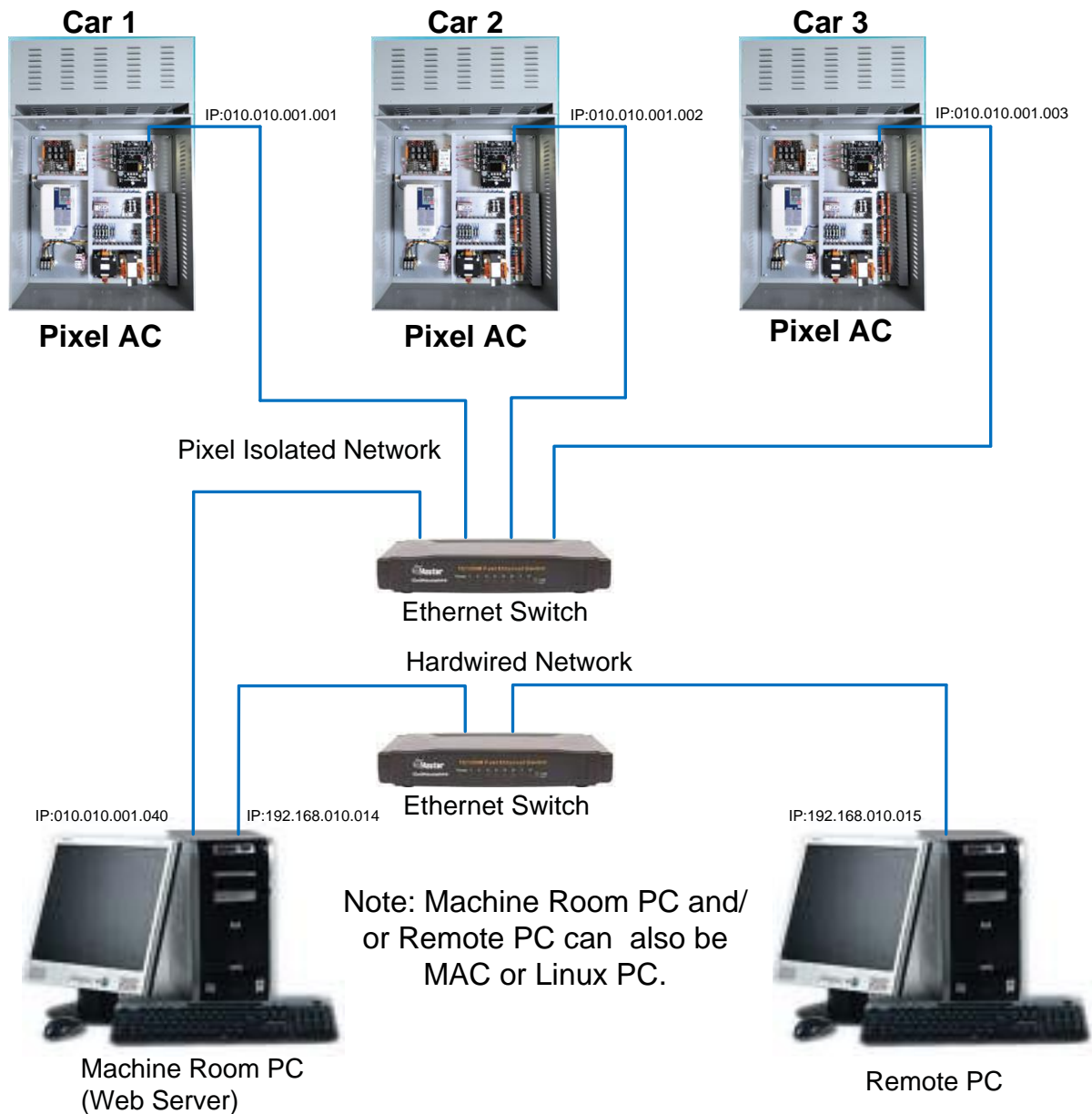
**NOTE:** The IP address needs to be provided by the building network administrator IT department to prevent addressing conflicts with other devices.

3. Set the subnet mask of the unlabeled ethernet port to “255.255.255.0”
4. Connect the Remote PC ethernet port to the ethernet network switch using an RJ45 cable. (Refer to the wire diagram below)
5. Set the remote PC ethernet port IP Address to be the same subnet mask the WebInteract Machine Room PC unlabeled ethernet network. For example, if WebInteract Machine Room PC has an IP Address of “192.168.10.14”, set the Remote PC IP Address to “192.168.10.15”



6. On the remote PC, open a web-browser and enter the URL into the address bar "IP\_ADDRESS:8080\WebInteract" where IP\_ADDRESS is the IP Address of WebInteract Machine Room PC. For example, if WebInteract Machine Room PC has an IP Address of "192.168.10.14", the URL to enter into the address bar is "192.168.10.14:8080\WebInteract"
7. After entering the URL, press the enter key and the page will display WebInteract login page.

The image below details the connections required for Machine Room PC and a Remote PC located within the same building to connect through an RJ45 cable.



## 5.2 Wireless Private Network Access

Mobile devices like smart phones and tablets can wirelessly access WebInteract by installing a wireless network card into WebInteract Machine Room PC.



**NOTE:** Before installing or purchasing a wireless network adapter, research online to determine if the wireless network adapter supports Hosted Network feature. This feature allows the network adapter to host its own network which other mobile devices can connect to.

1. Install the wireless network adapter into WebInteract Machine Room PC as per the manufacture's installation instructions. Wireless network adapters are readily available in most electronic stores and are simple to install.
2. On WebInteract Machine Room PC logged in as Interact, press the windows key and in the search bar, type in "Command Prompt".
3. Right-click the "Command Prompt" application from the result list and run the application as Administrator.
4. In the command prompt console, type in "netsh wlan show drivers" and press enter. This command displays the driver details of the wireless network adapter.
5. Look for "Hosted network supported" and verify it is set to "Yes". If it is not, go to the manufacturer webpage of the wireless network adapter, download the latest drivers, restart the computer and log in as Interact. Repeat step 2 again and verify if "Hosted network supported:" is set to "Yes".



**NOTE:** If "Hosted network supported" is still not support after installing the latest driver, the wireless network adapter does not have the ability to host its own network. The wireless adapter will need to be replaced by another one that supports such feature.

6. After verifying hosted network is supported, in the command prompt console, type in "netsh wlan set hostednetworkmode=allowssid=MyWebInteractNetwork key = MyPassword". "MyWebInteractNetwork" is the network name and "MyPassword" is the password to gain access to the network (both entries can be changed to your preference). Press enter to create a new network.
7. Next, type in "netsh wlan start hostednetwork" into the command prompt and press enter. This will initiate the newly created network. Once the hosted network has started, open the Control Panel by searching it in the windows search bar.

8. From Control Panel, go to “Network and Internet” -> “Network and Sharing Center” -> “Change adapter settings”.
9. Right-click the wireless network that was created in Step 6 and click on “Properties”.
10. Click on “Internet Protocol Version 4 (TCP/IPv4)” and click on “Properties”.
11. Select “Use the following IP Address” and enter an IP Address given by the building IT department. For example, an IP Address of “192.168.10.14” can be used.



**NOTE:** The IP address needs to be provided by the building network administrator IT department to prevent addressing conflicts with other devices.

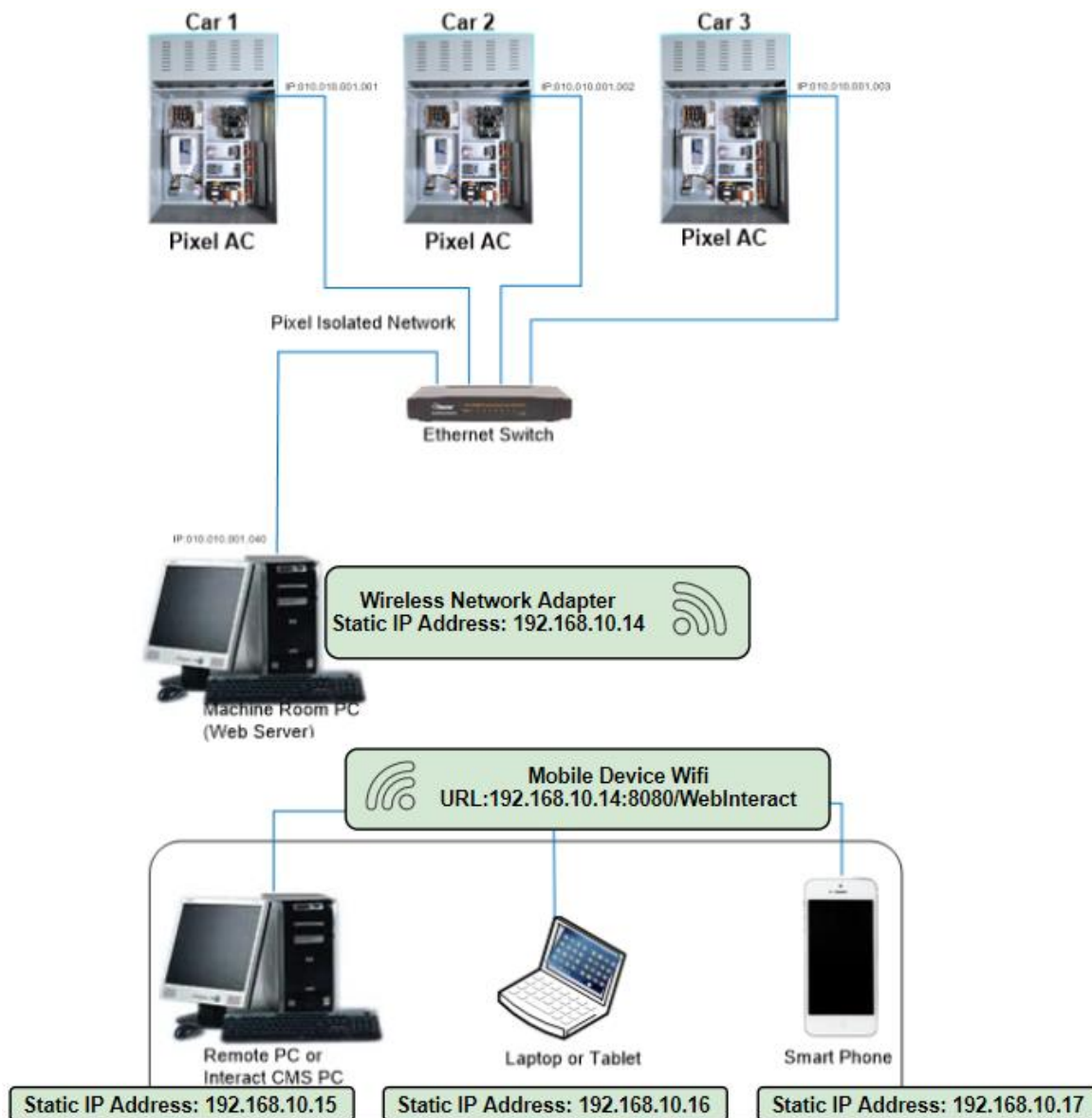
12. Set the subnet mask of the wireless network to “255.255.255.0” and click “OK”. Close out of the “Ethernet Properties” and “Network Connections” window.
13. On a mobile device (smart phone, tablets, laptops), go to the Wi-Fi network settings and scan the nearby Wi-Fi networks. In the list of networks, select the network that was created in Step 6 and connect to it by entering its password.
14. Once connected, go to the network’s advanced option and set its “IP settings” to “Static” and enter a “IP Address” that is within the subnet as the Wireless Network adapter. For example, if the wireless network adapter has a static IP address of “192.168.10.14”, set the mobile device IP Address one above it to “192.168.10.15” and click “Save”.



**NOTE:** When connecting multiple mobile devices to WebInteract, the IP Address of each device must be unique while in the same subnet. For example, if the wireless network adapter has an IP Address of “192.168.10.14” then device #1 IP Address is “192.168.10.15”, device #2 IP Address is “192.168.10.16”, device #3 IP Address is “192.168.10.17” and so on. This will prevent addressing conflicts with other devices.

15. On the mobile device, open a web-browser and enter the URL into the address bar “IP\_ADDRESS:8080\WebInteract” where IP\_ADDRESS is the IP Address of wireless network adapter. For example, if wireless network adapter has an IP Address of “192.168.10.14”, the URL to enter into the address bar is “192.168.10.14:8080\WebInteract”.

The image below details the connection required for WebInteract Machine room PC and mobile devices to connect wirelessly on a private network.



### 5.3 Public Network Access

Remotely accessing WebInteract can be achieved via internet connection by creating a pinhole IP address associated with WebInteract static IPv4 address. This is achieved by port forwarding that redirects a communication request from one address and port number to another while the packets are transmitted through a router/firewall.



**NOTE:** Creating a pinhole through a firewall may raise security risk as anyone with internet connection can connect to WebInteract Machine Room

PC. Consult with your building's network administrator about the risks and the firewall rules to minimize such risks before creating a pinhole access.



**NOTE:** Pinhole IP address and WebInteract static IPv4 address will be provided by the building's network administrator.



**NOTE:** WebInteract machine room PC and any devices connecting to WebInteract will require an internet connection.

1. Verify the physical ethernet connections are wired properly. (Refer to the job prints and [Section 2 - Your Installation Plan](#))
2. Verify that WebInteract is communicating with the connected Pixel controllers. (Refer to [Section 3 – Launch WebInteract](#))
3. Connect the ethernet cable with internet access to WebInteract Machine Room PC unlabeled ethernet port.
4. On WebInteract Machine Room PC, press the window start button and type in "Command Prompt".
5. On the result list, click on "Command Prompt" application and type in "ipconfig" into the Command Prompt console. This will display the network connections that are currently on WebInteract Machine Room PC.
6. Under the network that has internet access, there is "IPv4 Address. . .:" text that displays the static IPv4 address. This static IPv4 address will be associated with the pinhole IP address.



**NOTE:** If the network description displays "Autoconfiguration IPv4 Address", then WebInteract Machine Room PC does not have a static IPv4 address as this IP address may change. Consult with building's network administrator to assign a static IPv4 address to WebInteract Machine Room PC. Once it is assigned, verify its IPv4 address again (refer to step 3).

7. Ask the building's network administrator to create a pinhole IP address to associate with WebInteract static IPv4 address (found in step 6) and port forward it to port "8443".
8. On any device with internet connection, open a web browser and type in the URL to the address bar: "Pinhole\_IP\_Address:8443/WebInteract" where "Pinhole\_IP\_Address" is the IP address provided by building's network administrator. After entering the URL, WebInteract will load onto the web browser.

The image below details the connections required for WebInteract Machine Room PC to be accessed remotely via internet by other devices.

